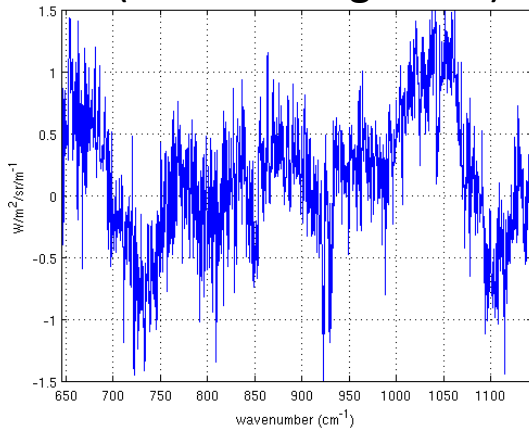


IASI PC compression – Searching for signal in the residuals

Tim.Hultberg@EUMETSAT.INT

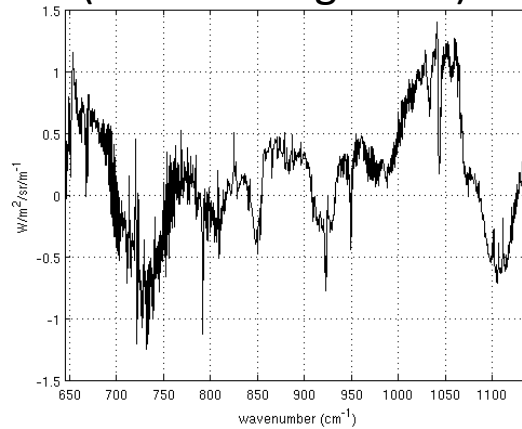
Thomas August, Nigel Atkinson, Fiona Smith

Raw radiance
(minus background)



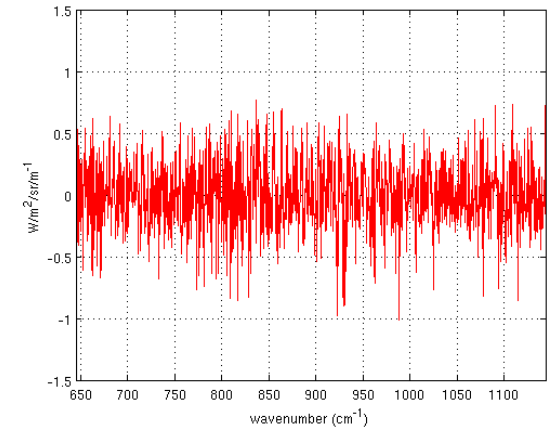
=

Reconstructed radiance
(minus background)



+

Residual



Lossless compression = Noise preserving compression

SIGNAL

spectral redundancy → exploited in the current PC compression
spatial redundancy → could be exploited to compress further

RANDOM NOISE

no spectral redundancy and no spatial redundancy
→ no compression possible, except entropy encoding (like Huffman coding)

Noise constitutes the bulk of the "information" in the spectra

insisting on preserving instrument noise imposes strict limits to the obtainable compression factor -
the limit depends on the chosen quantisation step

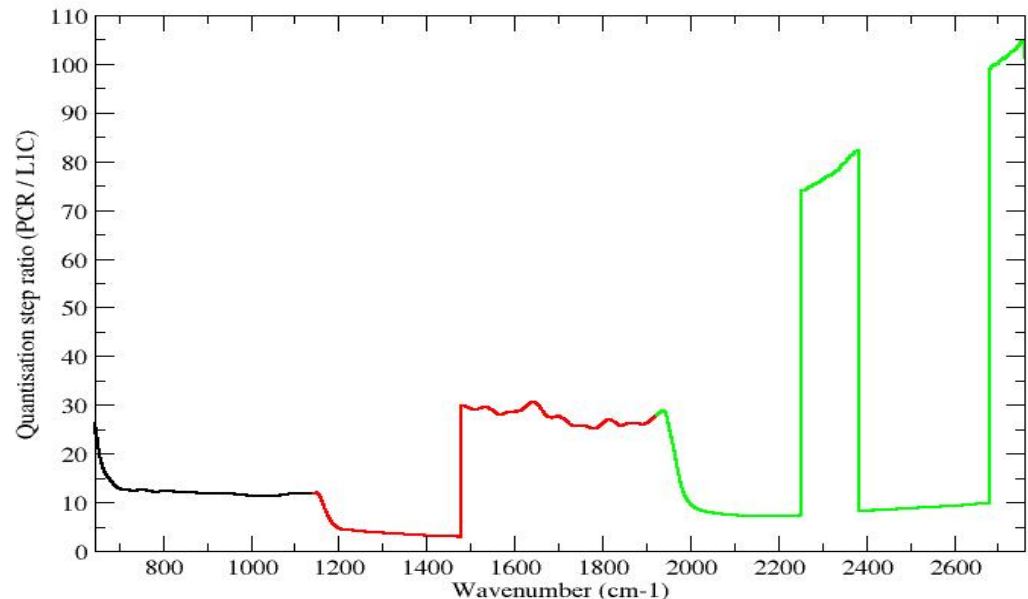
QUANTISATION STEP

- A. As in L1C product (ad hoc, 16 bits and scale factor)
- B. Half NEDR step size (Tony Lee)
Compression factor 4.4

Half NEDR quantisation step size

- round-off error
- standard deviation of error increase by 1%
(this is what is currently used for the residuals (IASI_PCR product))

PCR quantisation compared to L1C quantisation



Essence of EUMETSATs IASI PC compression

- A. Band separation
 - compression of Band 1 and 2 still possible when Band 3 is bad
 - inter band correlation not exploited → need 40 PC scores extra
- B. Diagonal noise normalisation matrix (N)
 - uniformises but doesn't decorrelate the noise
- C. Eigenvectors built from training set of real measurements (Y)
 - outliers added to capture rare situations like fires and volcanic eruptions
- D. Number of retained eigenvectors (90, 120, 90) based on spatial correlation of PC scores

→ E a truncated set of eigenvectors of $\text{COV}(N^{-1}Y)$

$$p = E^T N^{-1}(y - \bar{y}) \quad \text{PC scores}$$
$$\tilde{y} = NEp + \bar{y} \quad \text{Reconstructed radiances}$$

$$\tilde{y} = Ay + (I - A)\bar{y} \quad \text{where} \quad A = NEE^T N^{-1}$$

The transformation to reconstructed radiances is a projection!

The most important slide! (or how to split a spectrum into four parts)

| Total | | Signal | | Noise | |
|-----------------|---|---------------------|---|----------------------|------------------------|
| y | = | y_0 | + | ε | Raw radiance |
| \tilde{y} | = | \tilde{y}_0 | + | $A\varepsilon$ | Reconstructed radiance |
| $y - \tilde{y}$ | = | $y_0 - \tilde{y}_0$ | + | $(I - A)\varepsilon$ | Residual |

Atmospheric signal retained in reconstructed radiance

Instrument noise retained in reconstructed radiance

Atmospheric signal in residual (RECONSTRUCTION ERROR ☹)

Instrument noise in residual

the covariance of the residuals is the sum of the noise in the residuals and the covariance of the reconstruction error

Raw and reconstructed noise covariance matrices:

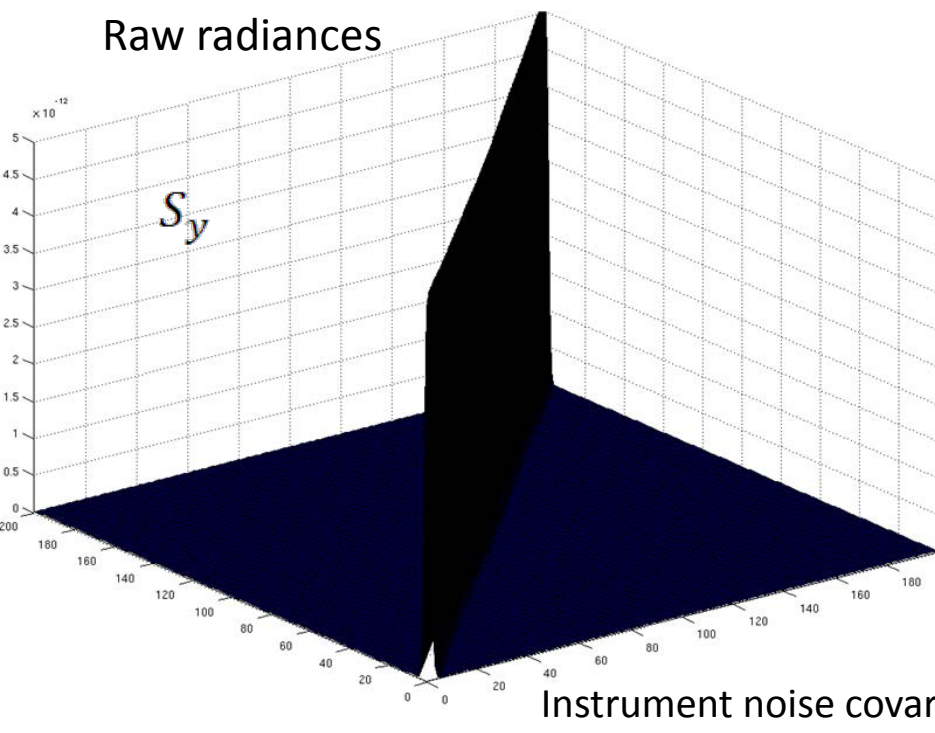
Raw noise

Reconstructed noise

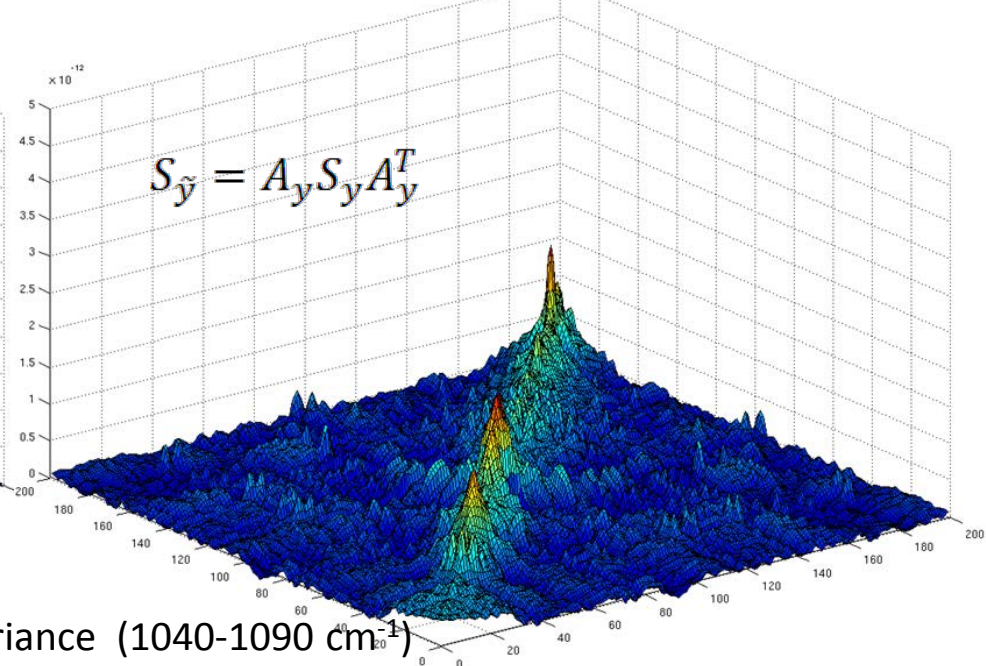
Noise in residuals

$$S_y = A S_y A^T + (I - A) S_y (I - A)^T$$

Raw radiances



Reconstructed radiances

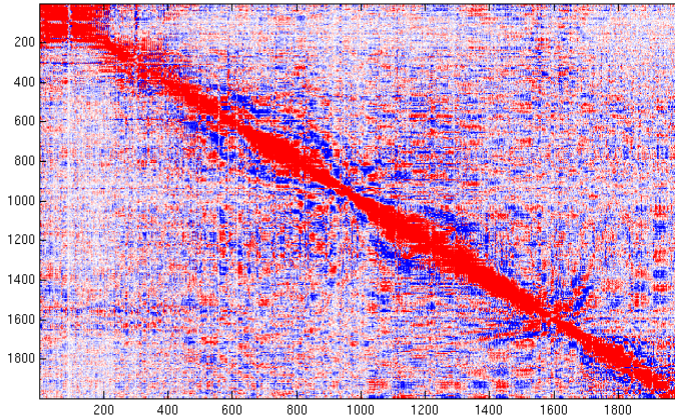


Instrument noise covariance ($1040-1090 \text{ cm}^{-1}$)

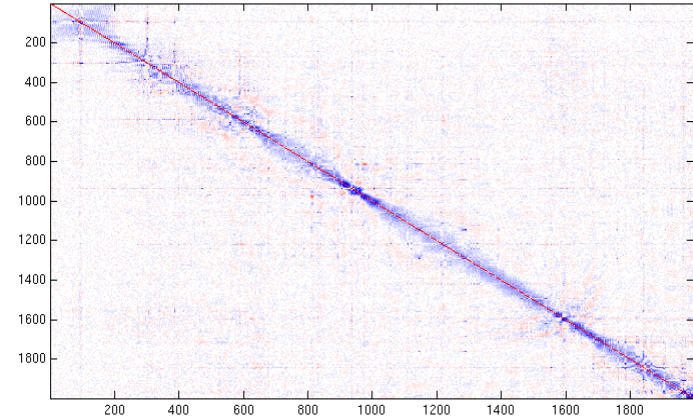
Estimation of full noise covariance matrix

Total noise = Noise in signal + Noise in residual $[S_y = AS_yA^T + \text{cov}(y - \tilde{y})]$

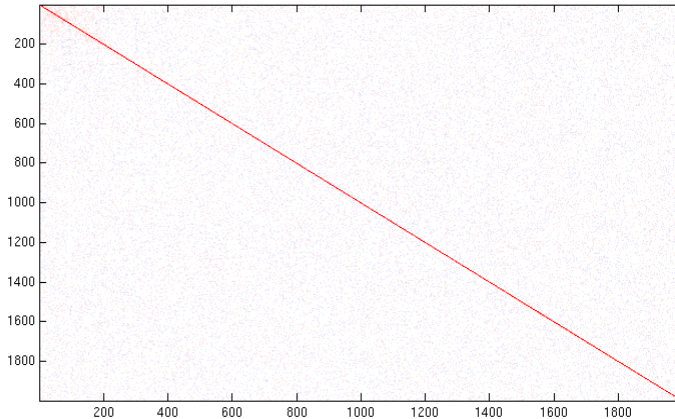
Correlation of noise in signal



Correlation of noise in residual

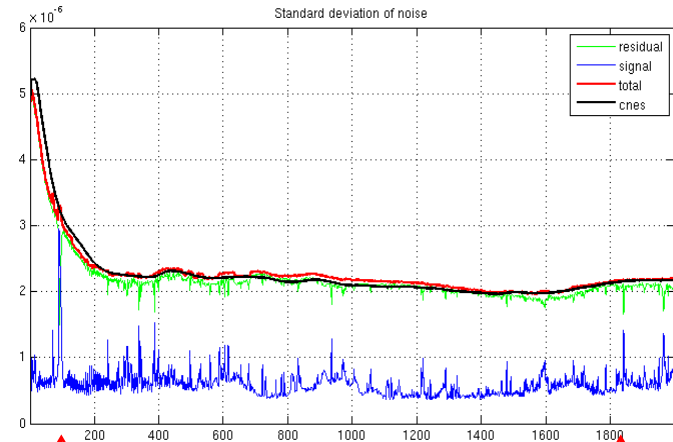


Correlation of total noise



Band 1

Standard deviation of noise



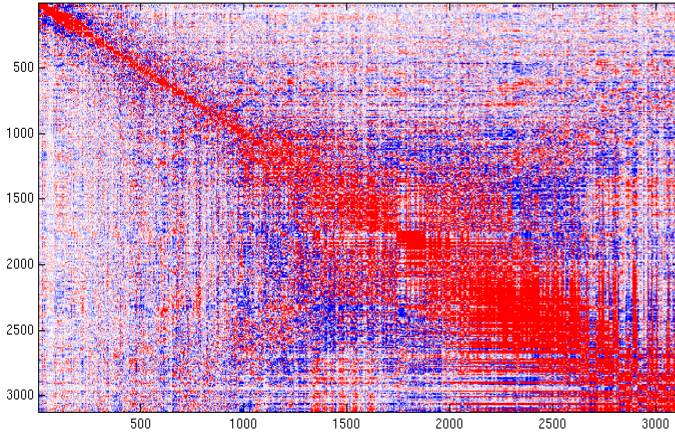
Spikes correspond to spectrally narrow features, where reconstructed radiances are closer to raw radiances.

Estimation of full noise covariance matrix

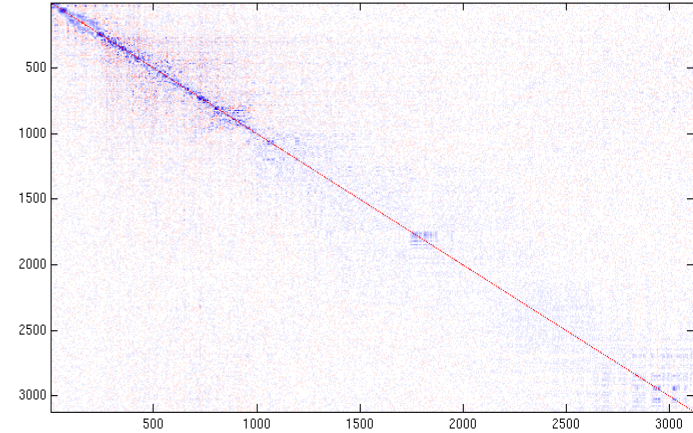
Additional noise correlation caused by spectral calibration difficulties in the band overlap regions.

$$\text{Total noise} = \text{Noise in signal} + \text{Noise in residual}$$

Correlation of noise in signal

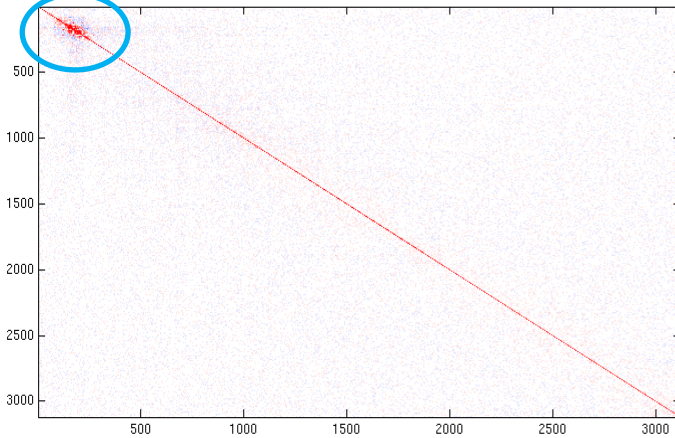


Correlation of noise in residual



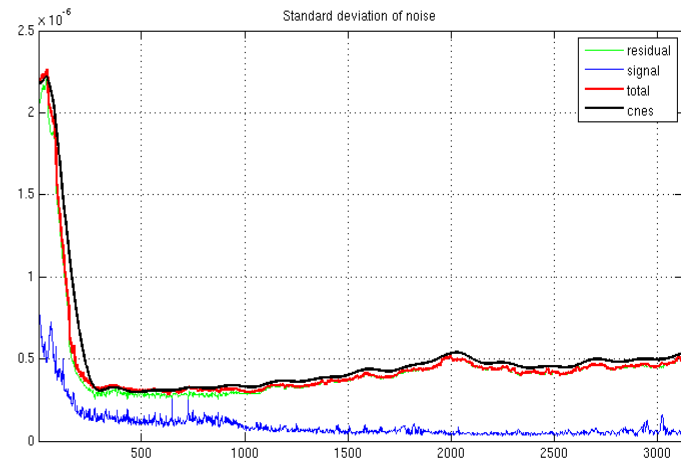
Correlated noise in band overlap region!

Correlation of total noise



Band 2

Standard deviation of noise

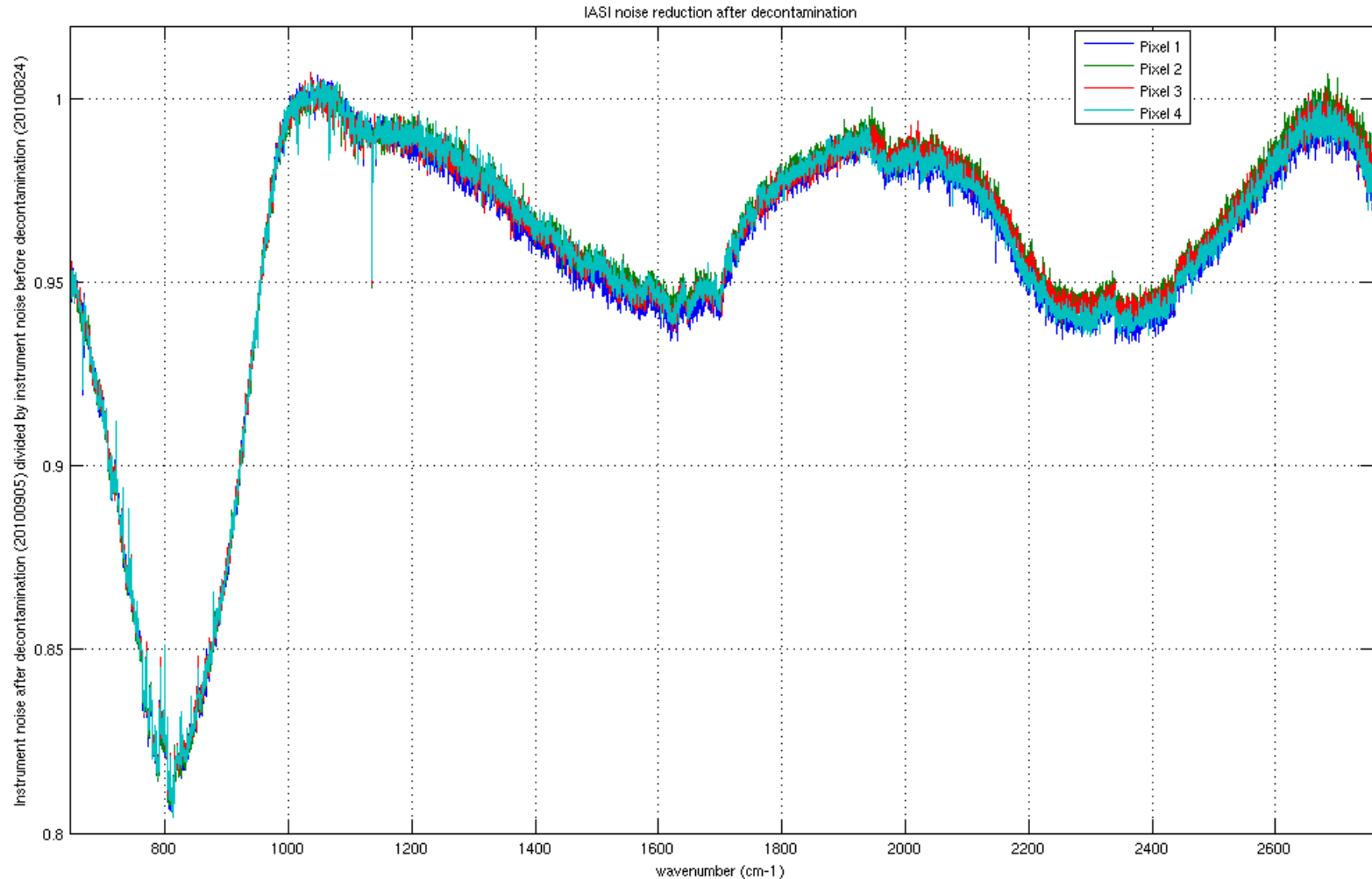


Monitoring of noise evolution

Decontamination, September 2010.

Noise reduction of 0 -20% in each channel.

Agrees well with black body based estimates of the noise reduction

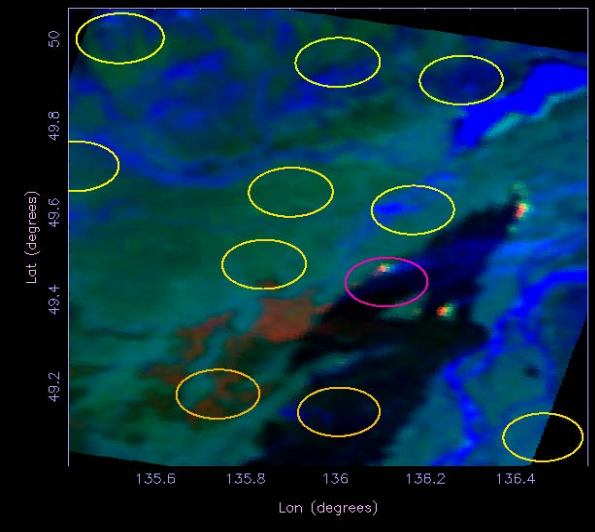


Outliers

spectra which don't reconstruct well

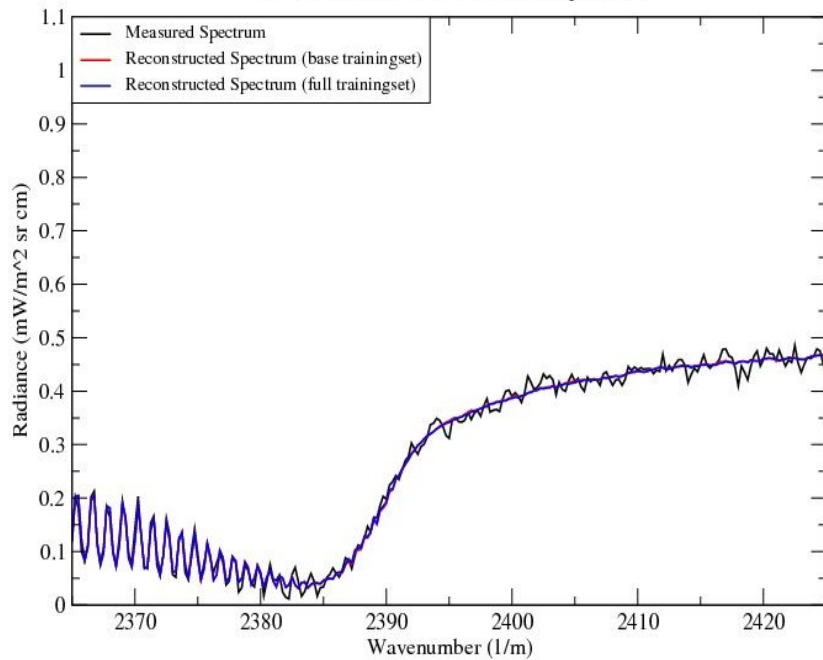
RMS of noise normalised residual (reconstruction score)

- one for each IASI band
- disseminated with the IASI PC score product



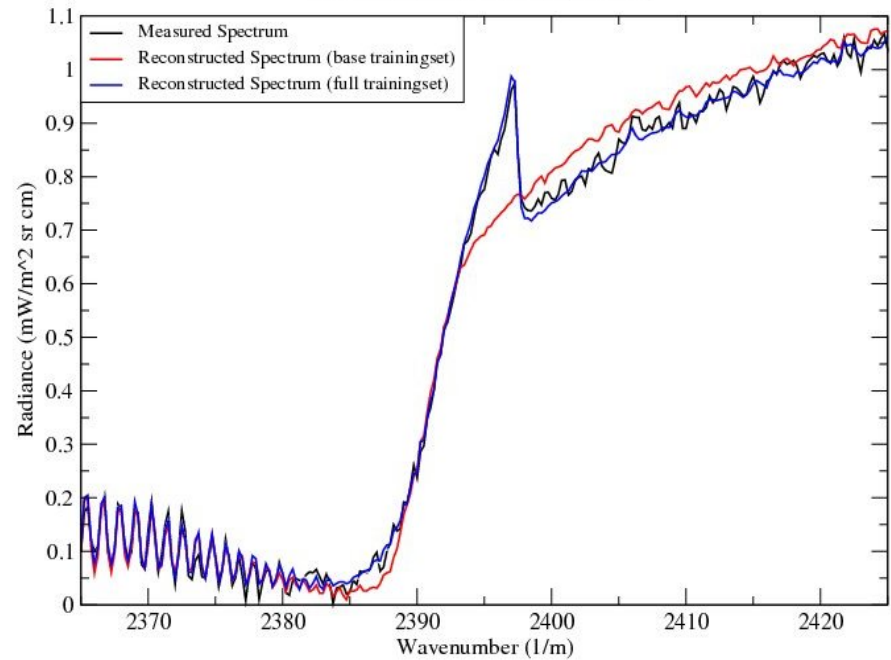
IASI 2008/03/12 00:50:49

Lat=49.4818 Lon=135.842 (normal spectrum)



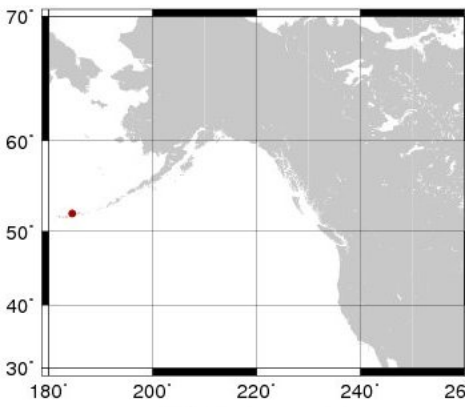
IASI 2008/03/12 00:50:49

Lat=49.4412 Lon=136.114 (over fire)

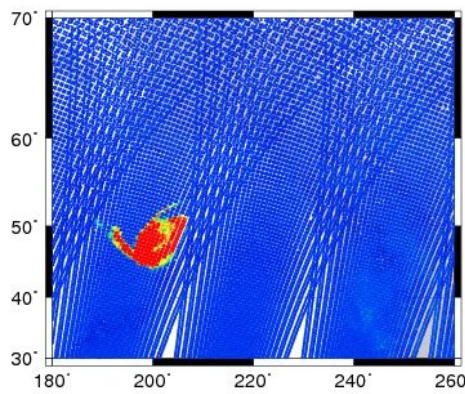


Kasatochi eruption (Band 2 Residual RMS)

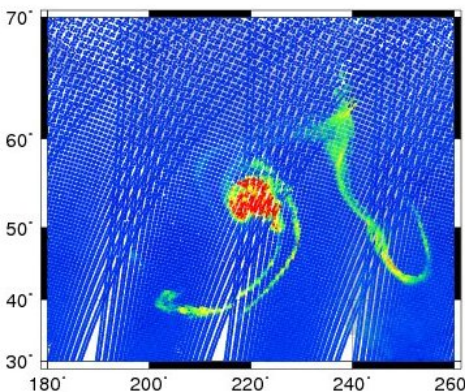
Location of Kasatochi



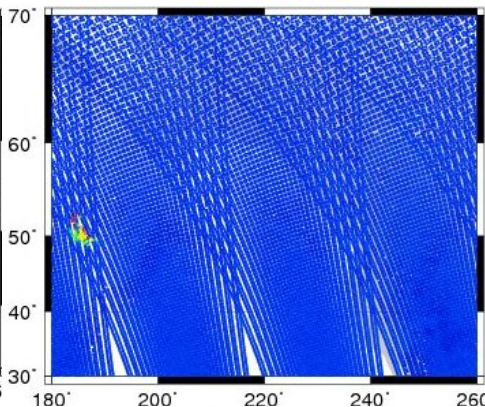
20080809 Descending



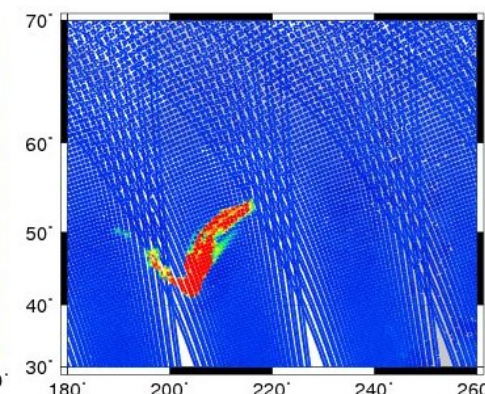
20080811 Descending



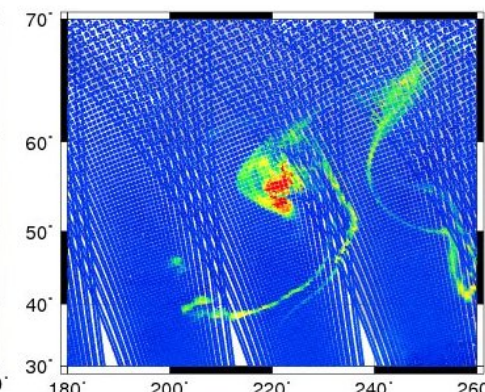
20080808 Ascending



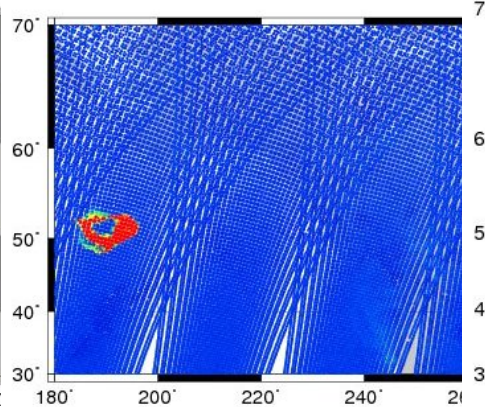
20080810 Ascending



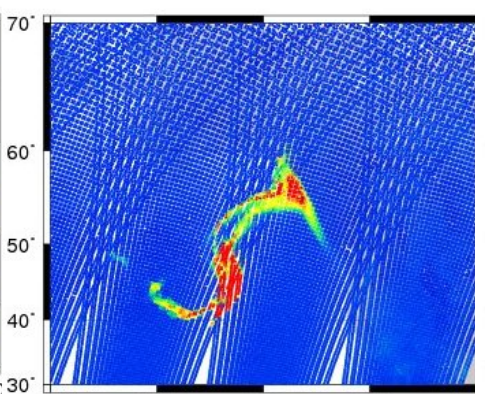
20080812 Ascending



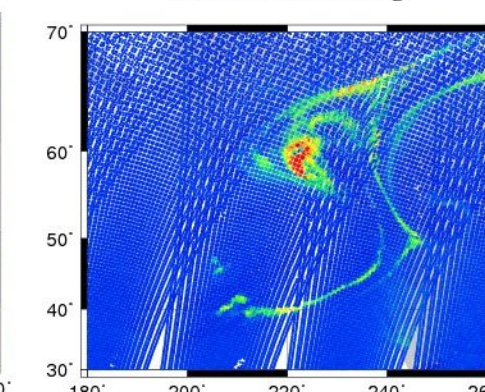
20080808 Descending



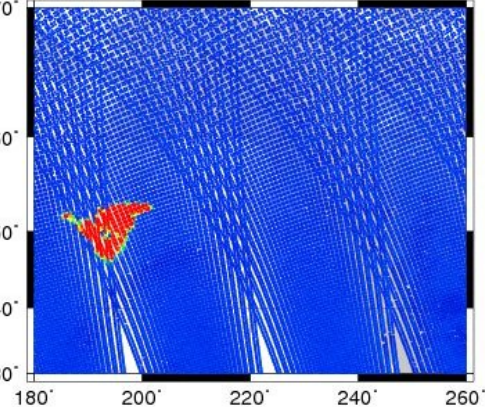
20080810 Descending



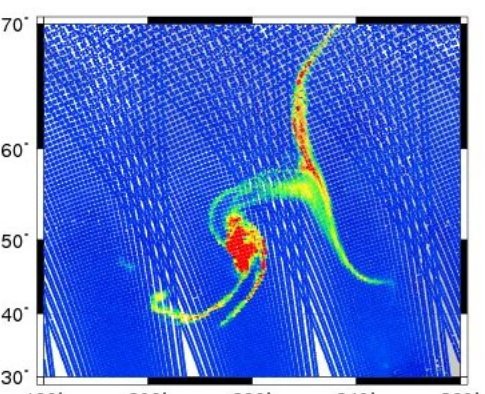
20080812 Descending



20080809 Ascending



20080811 Ascending

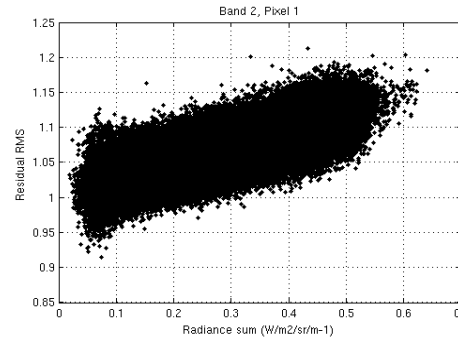


Photonic noise - increases with the signal

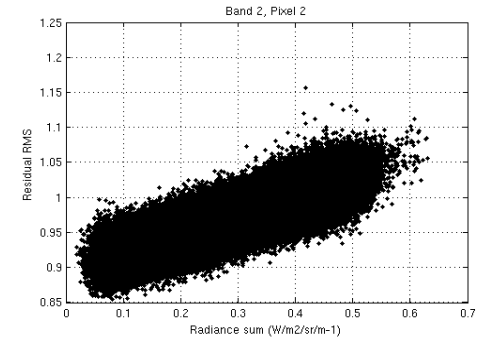
The noise and therefore the expected value of the residual RMS depends on the radiance sum and the detector →

This must be taken into account to get a sensitive detections of outliers.

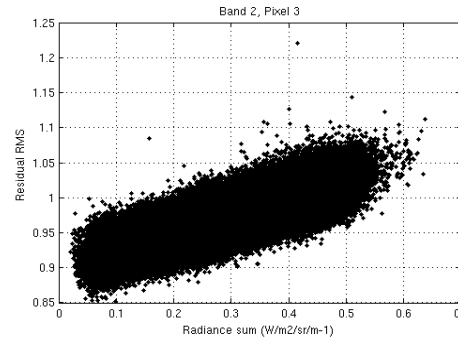
Detector 1



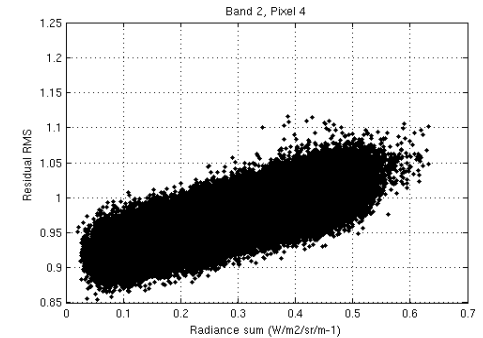
Detector 2



Detector 3



Detector 4

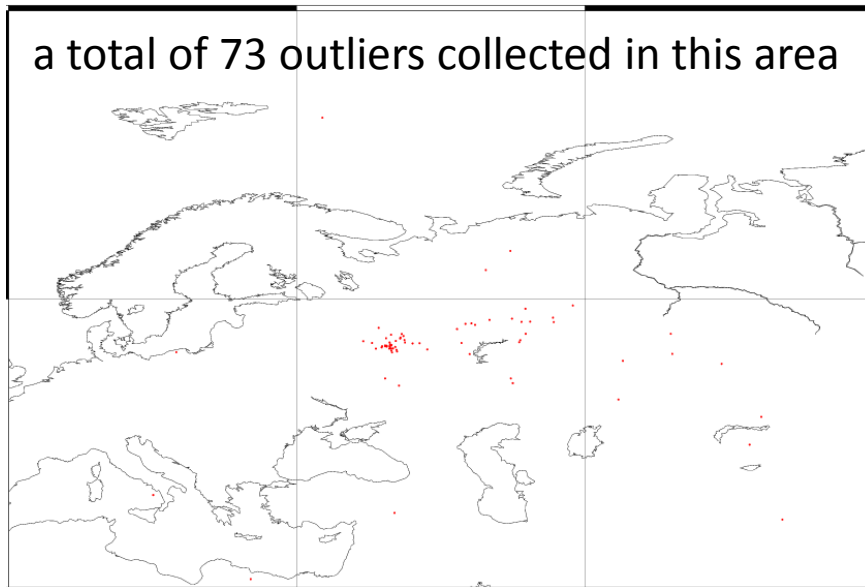


Scatter plots of residual RMS vs. radiance sum (Band 2)

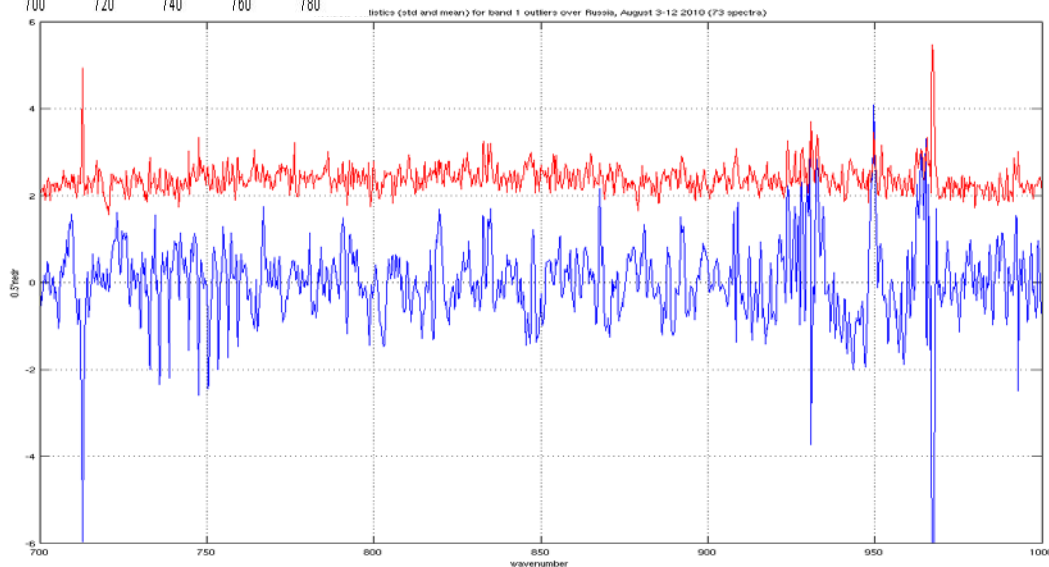
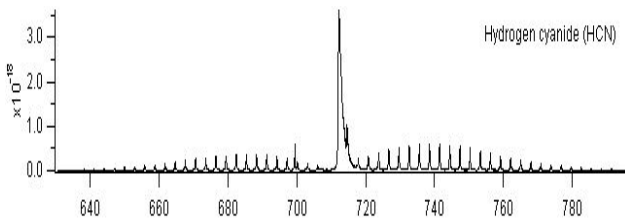
$$\text{Residual_RMS} - \text{slope} * \text{Radiance_Sum} > \text{Threshold}(\text{detector})$$

➤ outlier spectra gathered in an auxiliary product (IASI_IPO)

Russian fires, August 3. to 12. 2010

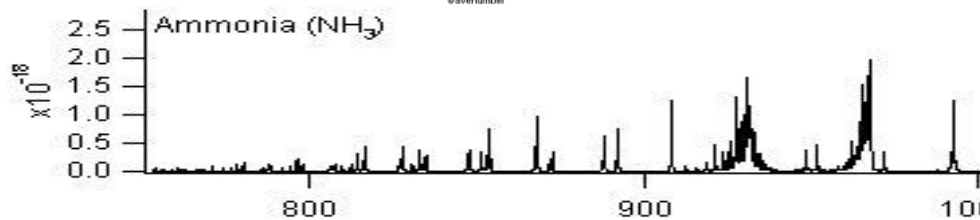


Hydrogen cyanide (HCN)

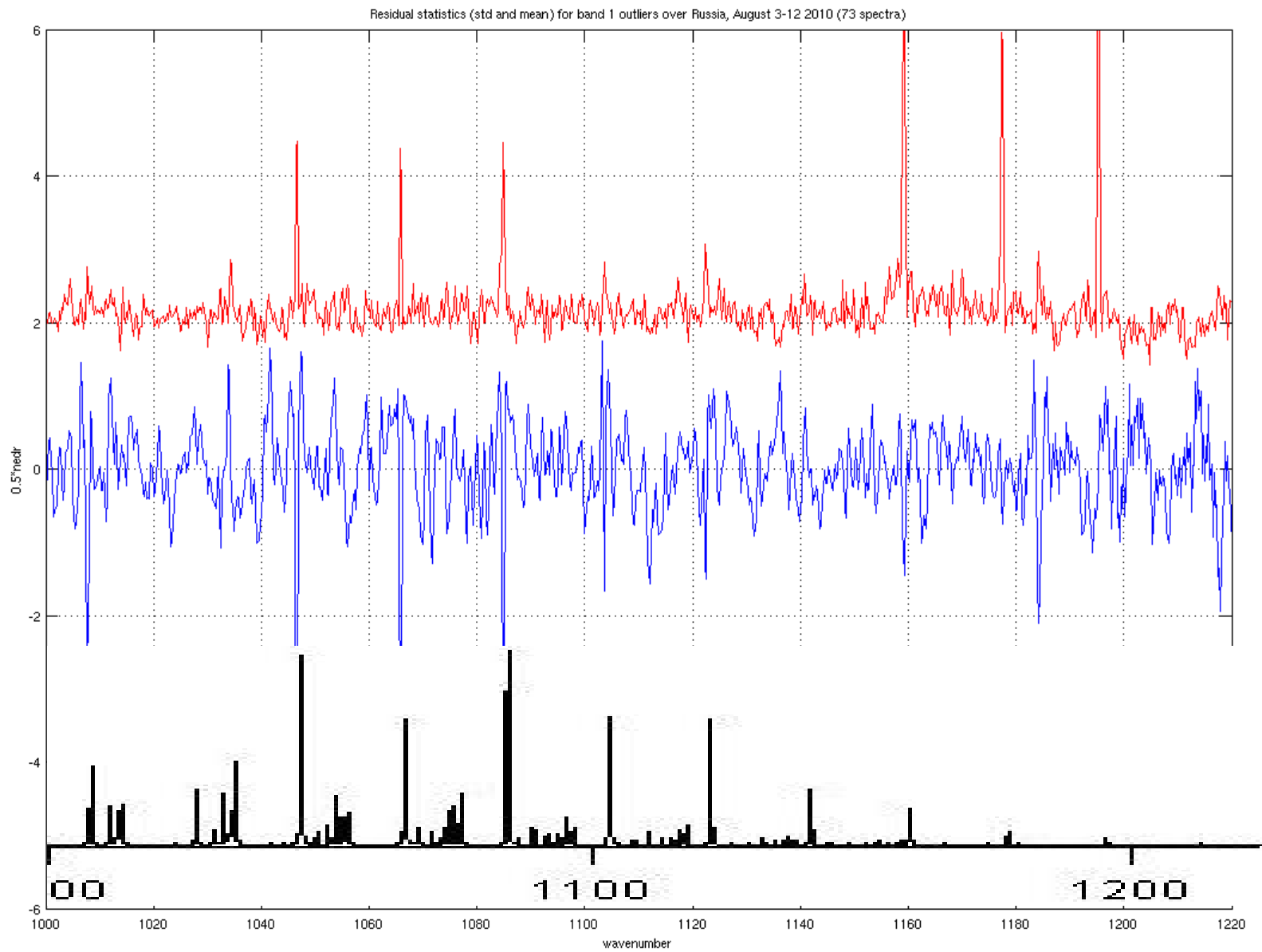


Residual standard deviation

Residual mean



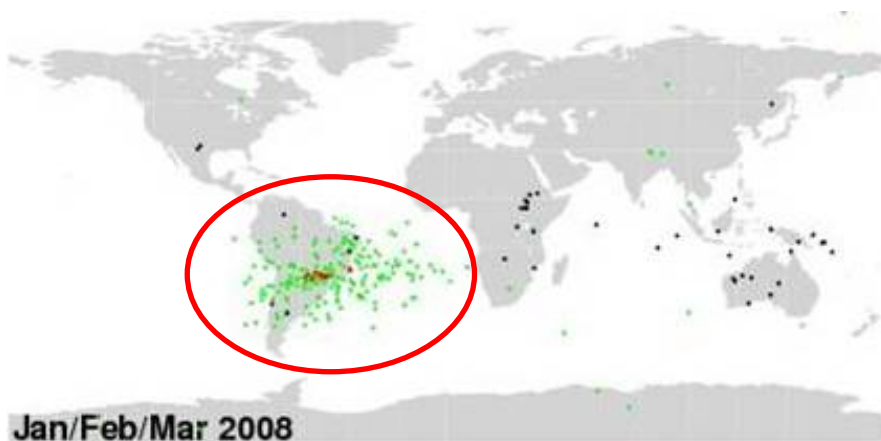
Ammonia (NH)



What causes the remaining outliers?

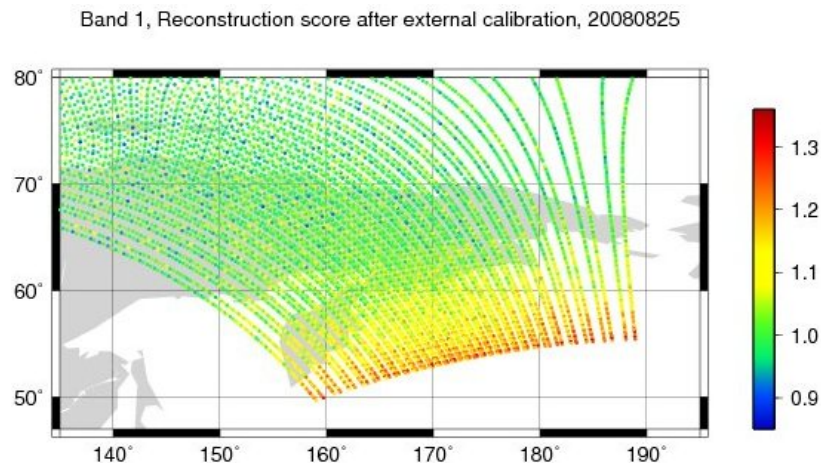
Undetected “spikes”:

High-frequency disturbance of the interferogram, most often observed in the South Atlantic Anomaly. (Band 2 outliers)



Back to normal operation after external calibration mode:

No history available for deriving filtered calibration coefficients.

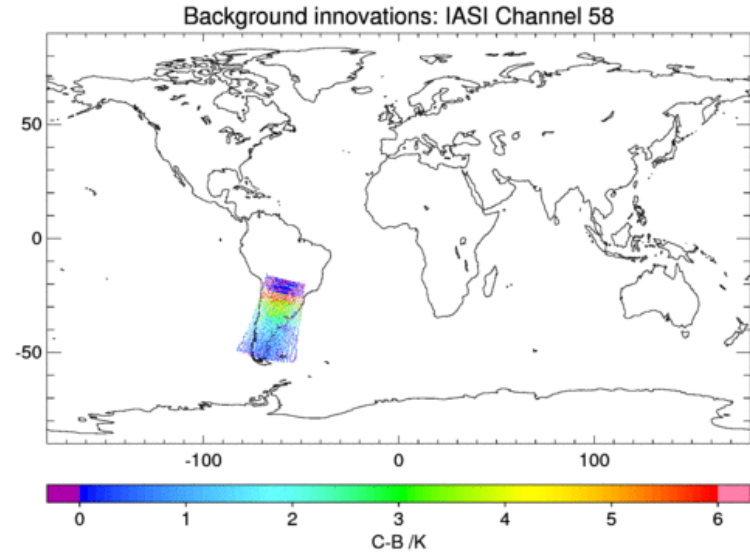
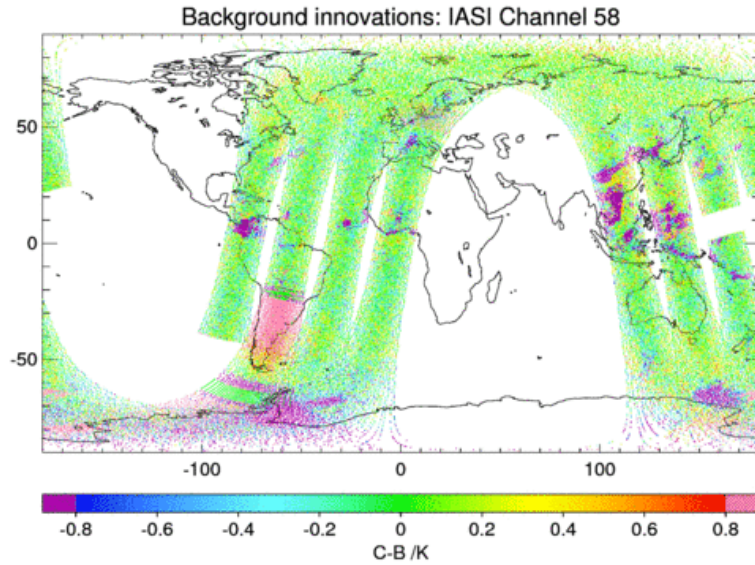


Residual RMS detects some bad quality spectra not flagged in L1C

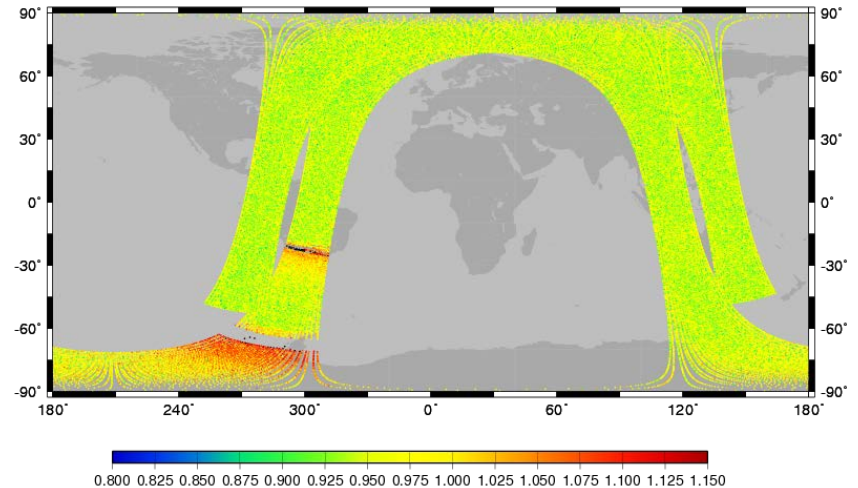
What causes the remaining outliers?

Anomaly related to Metop-B manoeuvre on 20130807:

Met-office noticed a sudden increase in bias over Brazil when the manoeuvre occurred (plots from Nigel Atkinson)



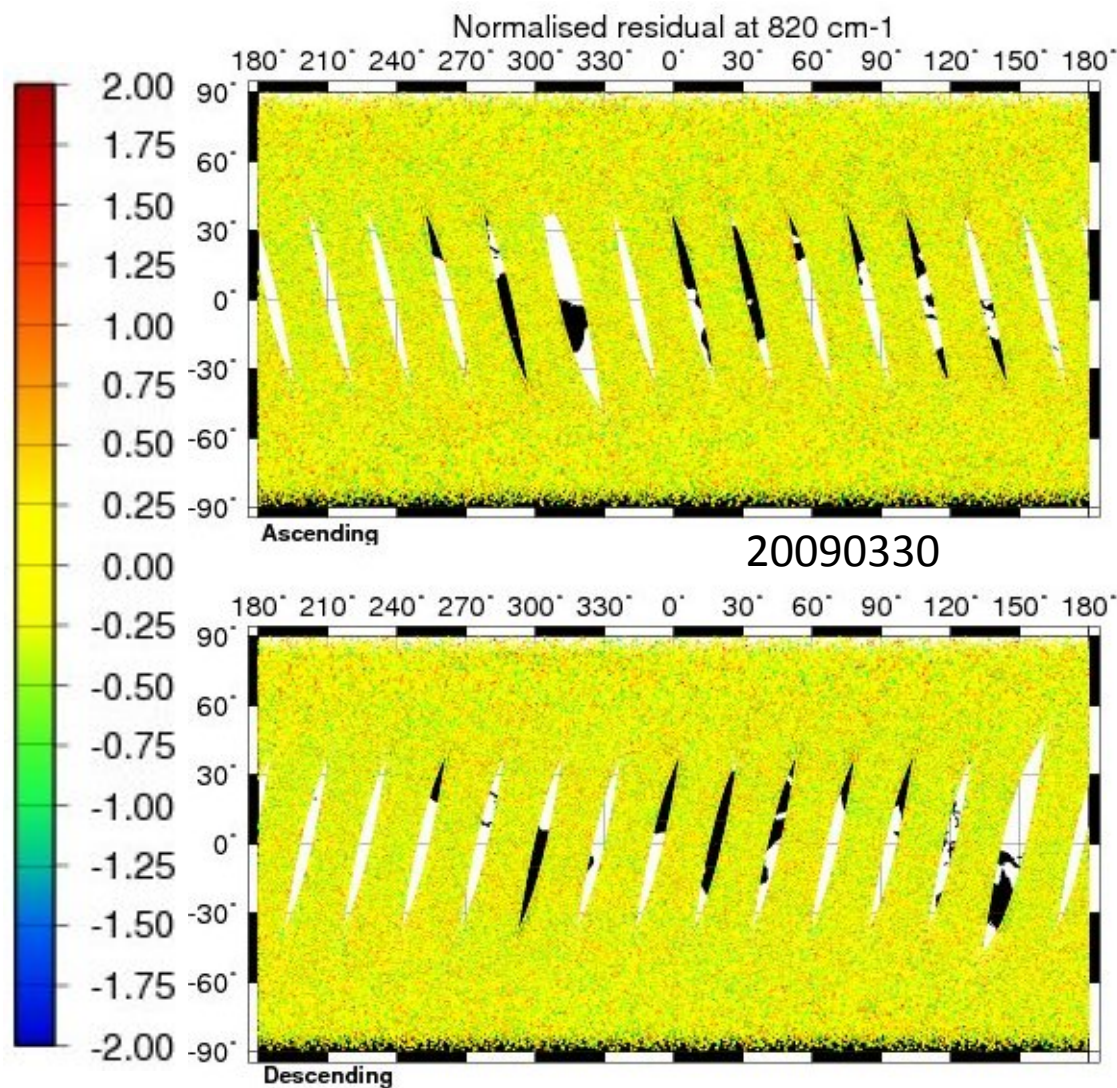
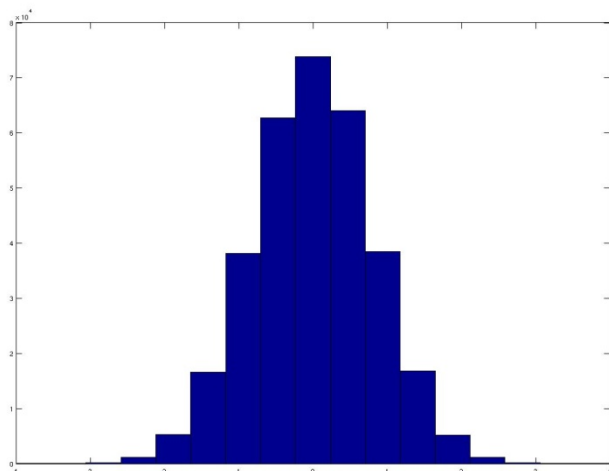
Anomaly clearly observed in the residual RMS →



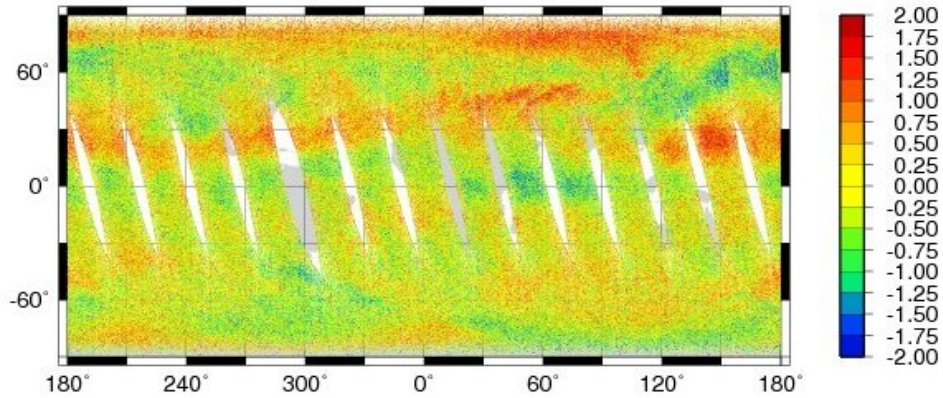
Searching for signal in the residuals.

Good luck!

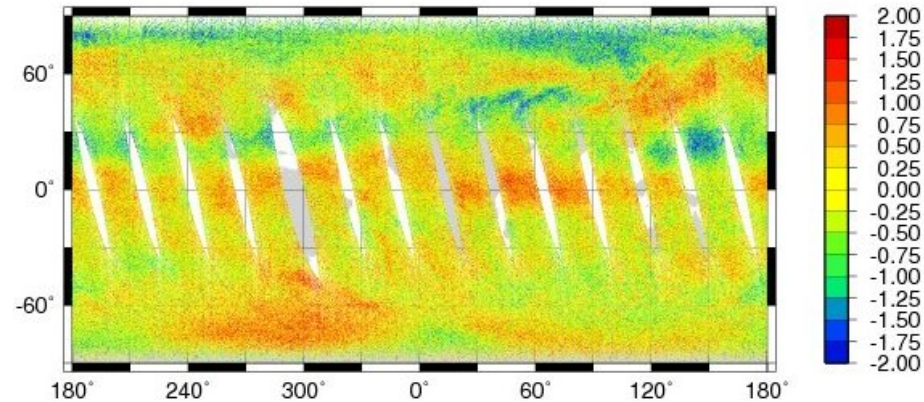
Histogram of normalised residual at 820 cm-1



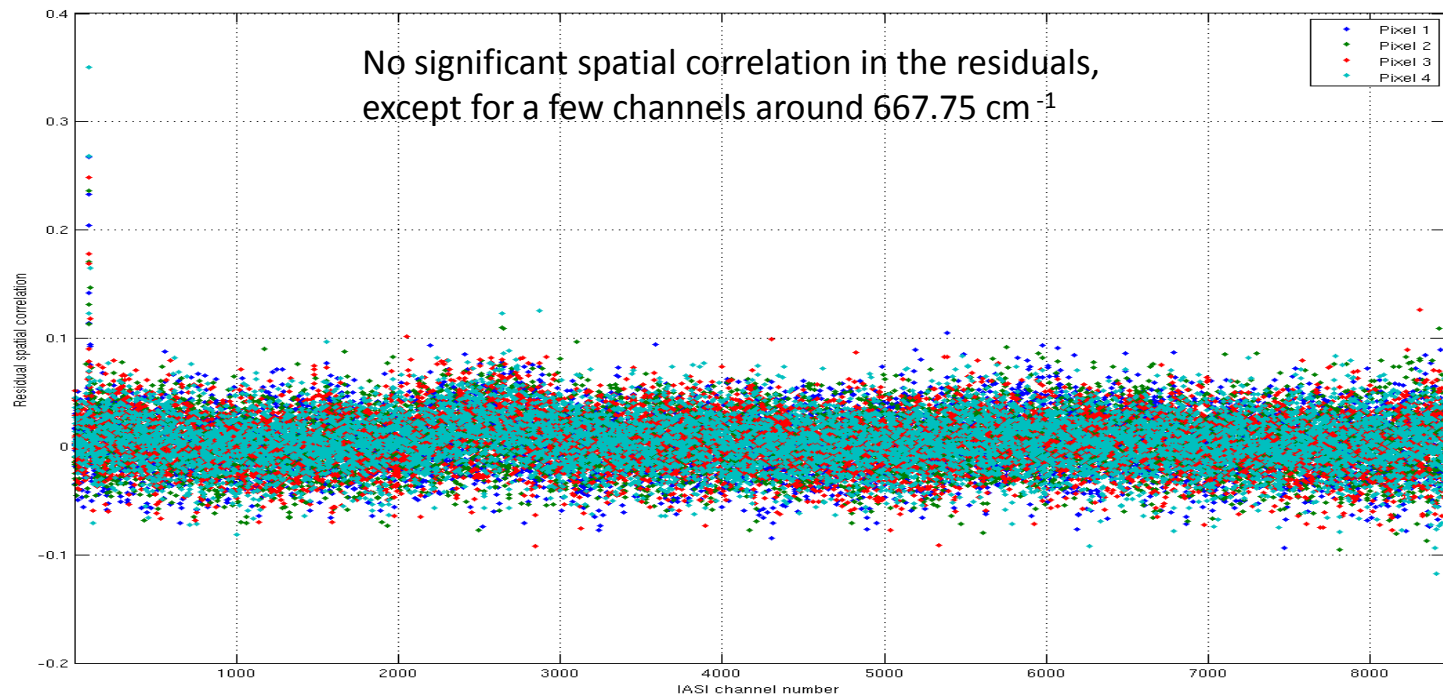
Normalised residual at 668 cm⁻¹, 20091181 Asc. (spatial correlation 0.26)



Normalised residual at 667.5 cm⁻¹, 20091181 Asc. (spatial correlation 0.35)

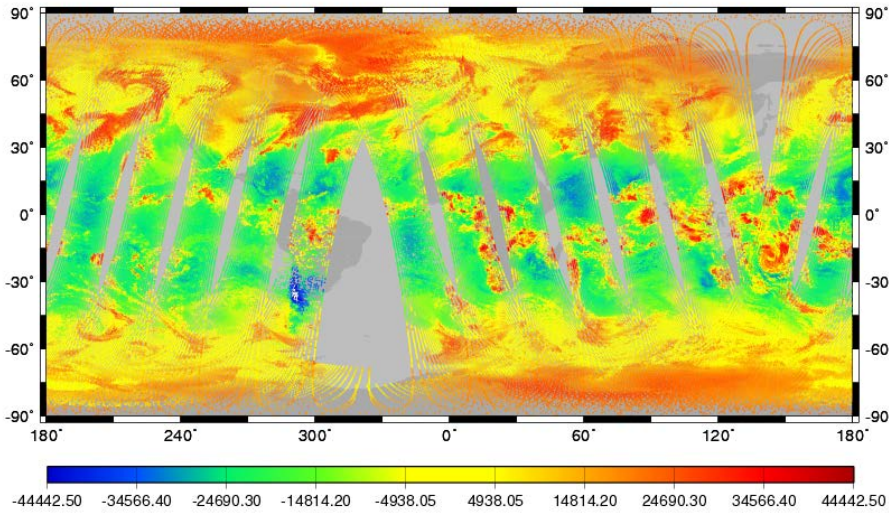


Residual spatial correlation (20110202)

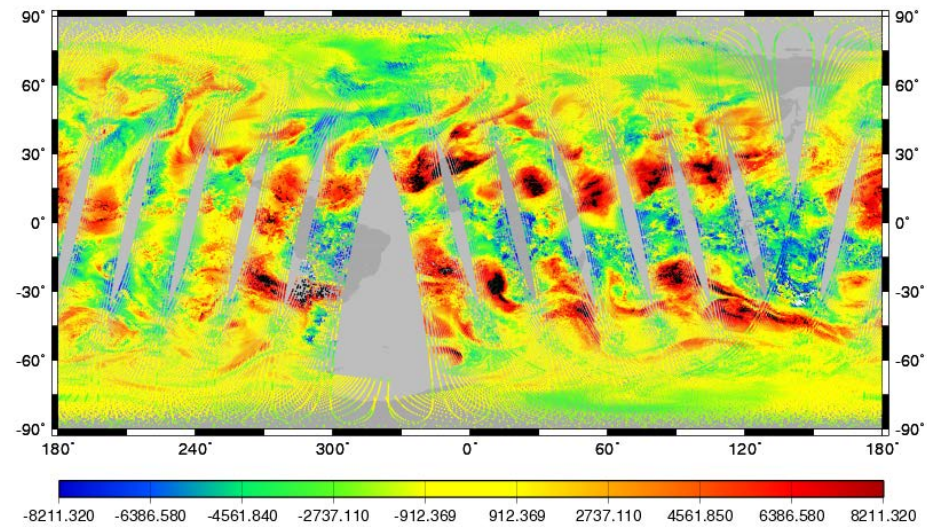


Lets look at some PC scores and guess what we see

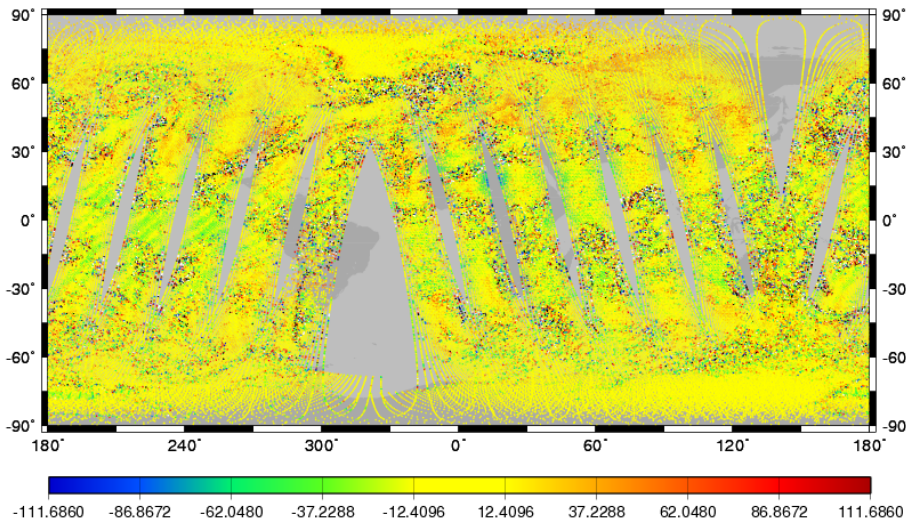
Band 2, PC score 1, Pixel 1 (20110202 12-24)



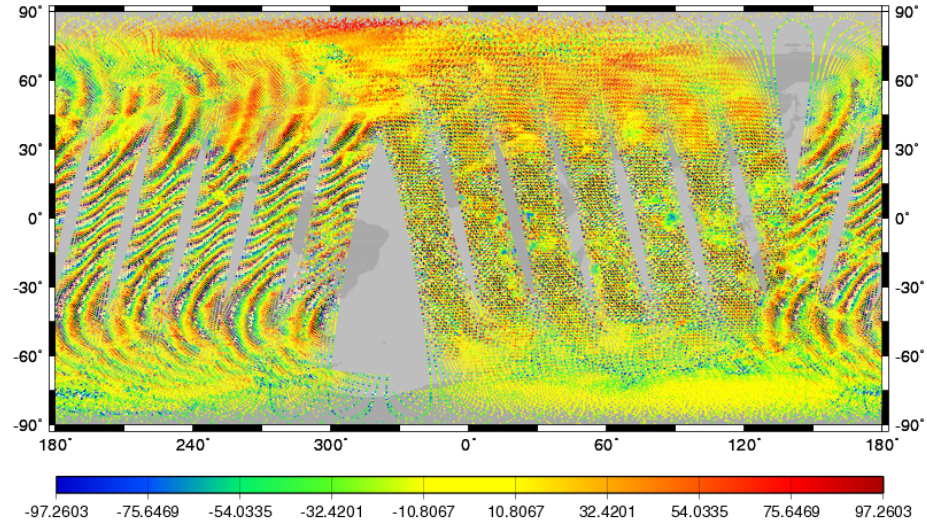
Band 2, PC score 2, Pixel 1 (20110202 12-24)



Band 2, PC score 21, Pixel 3 (20110202 12-24)

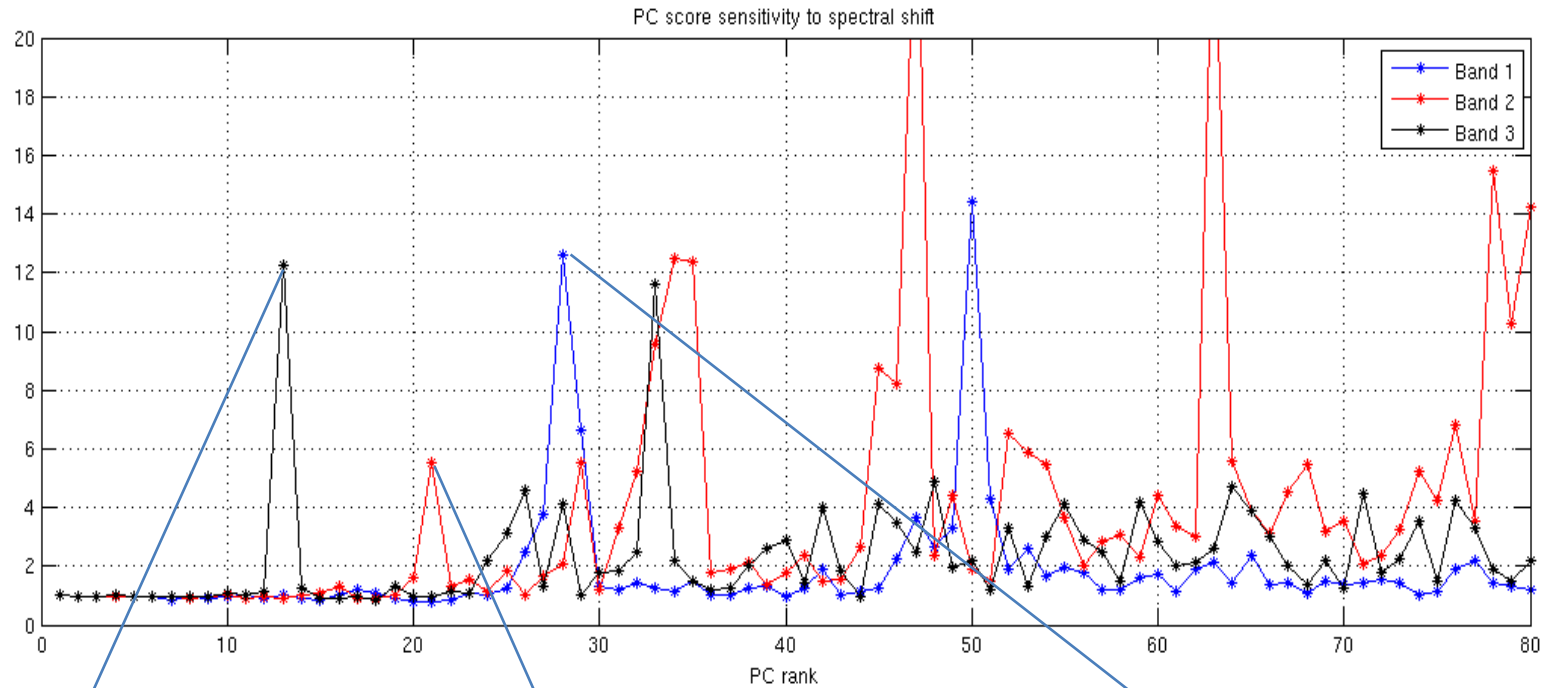


Band 2, PC score 24, Pixel 1 (20110202 12-24)

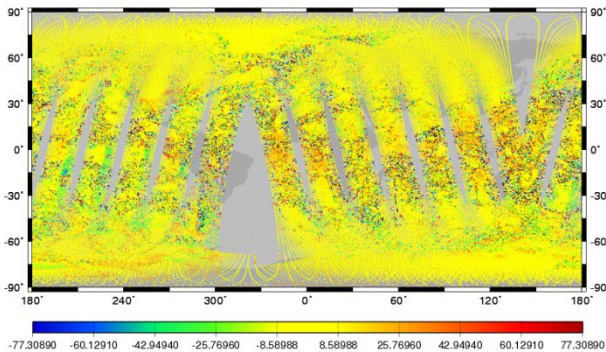


Some PC scores are very sensitive to spectral shift.

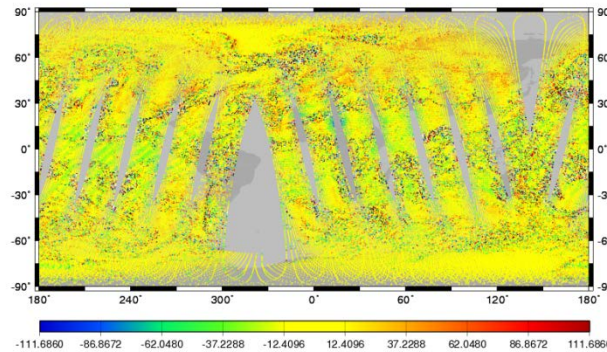
(measured by the variance of the PC score computed from spectrally shifted spectra divided by the original variance)



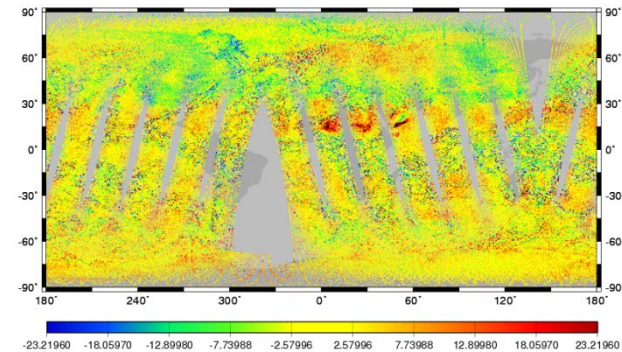
Band 3, PC score 13, Pixel 3 (20110202 12-24)



Band 2, PC score 21, Pixel 3 (20110202 12-24)

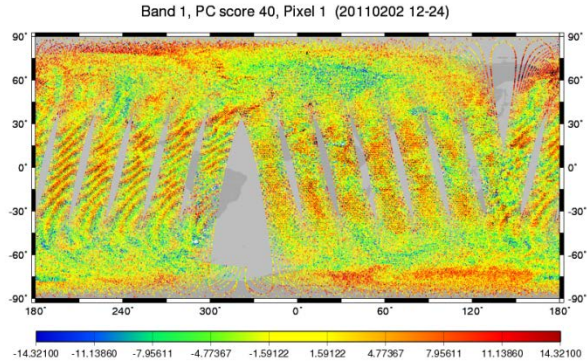
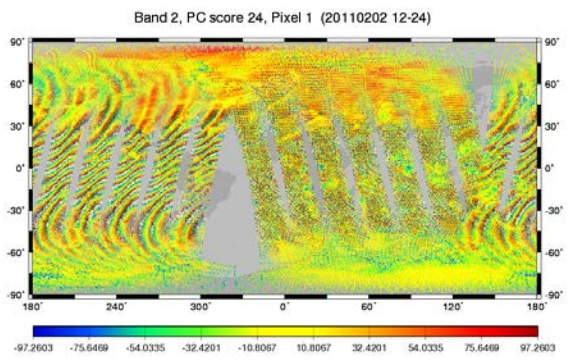
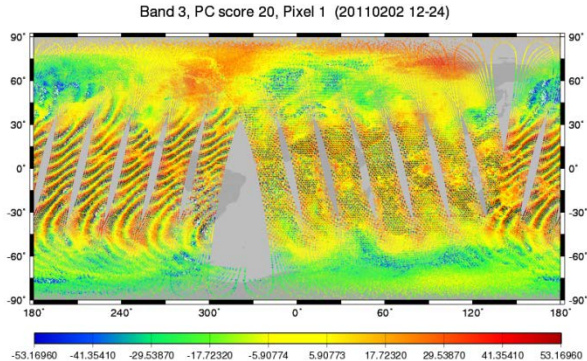
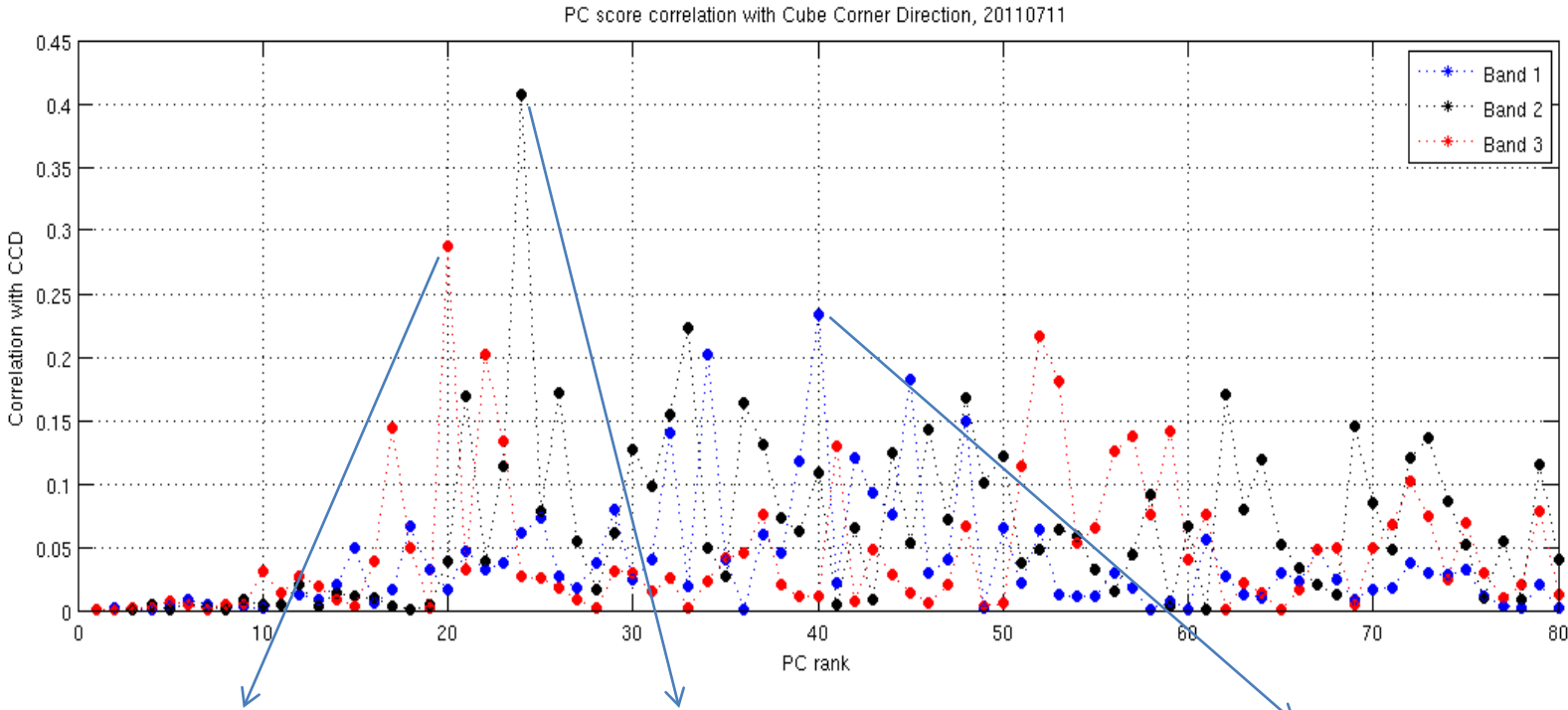


Band 1, PC score 28, Pixel 3 (20110202 12-24)



Black dots correspond to inhomogeneous fields of view → non-uniform scene ILS effects

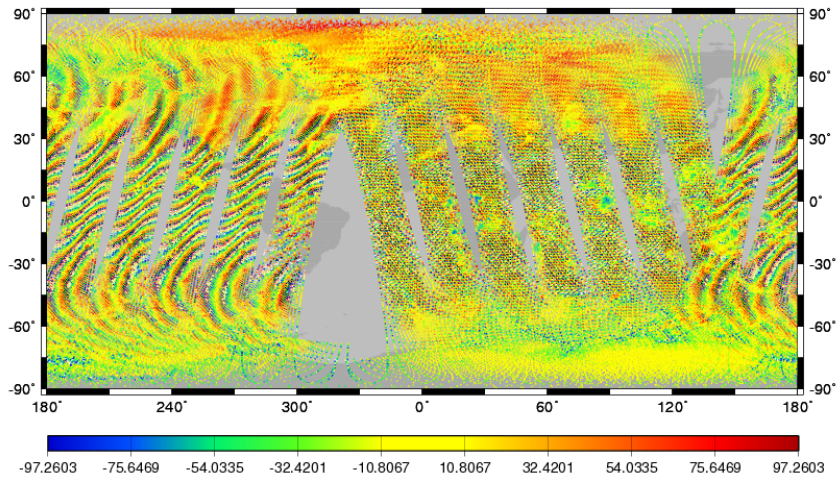
Do you think the upwelling radiance is correlated with IASI's **cube corner direction**?



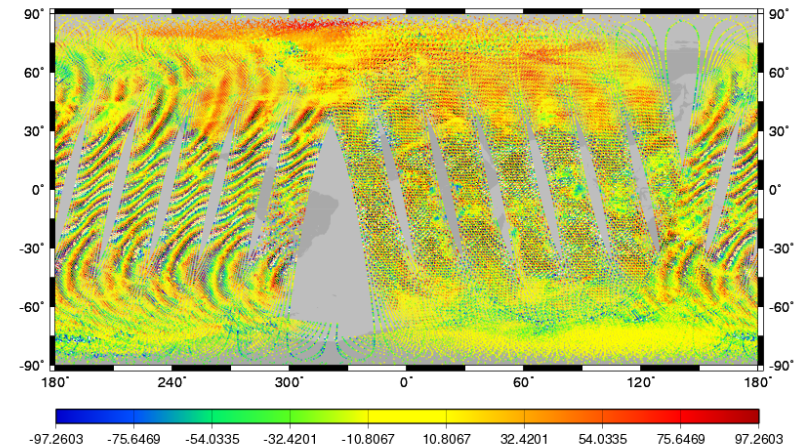
Probably not, but several directions of the measurements are!

Same PC score, 4 different detectors

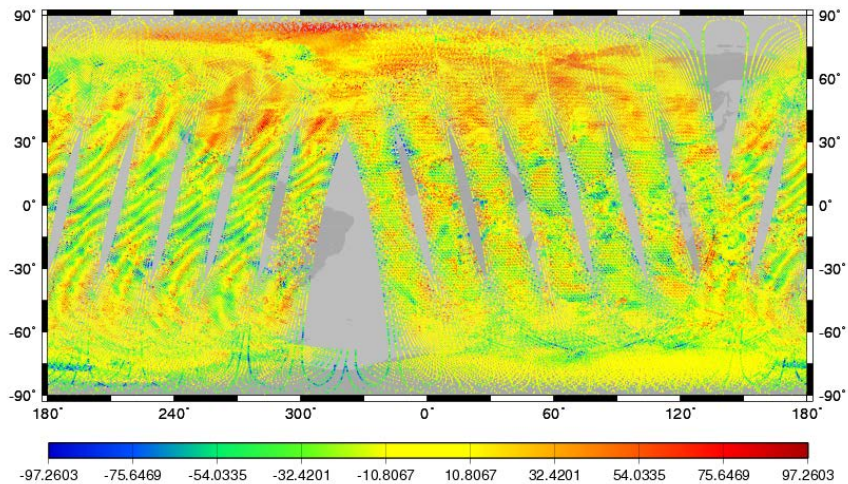
Band 2, PC score 24, Pixel 1 (20110202 12-24)



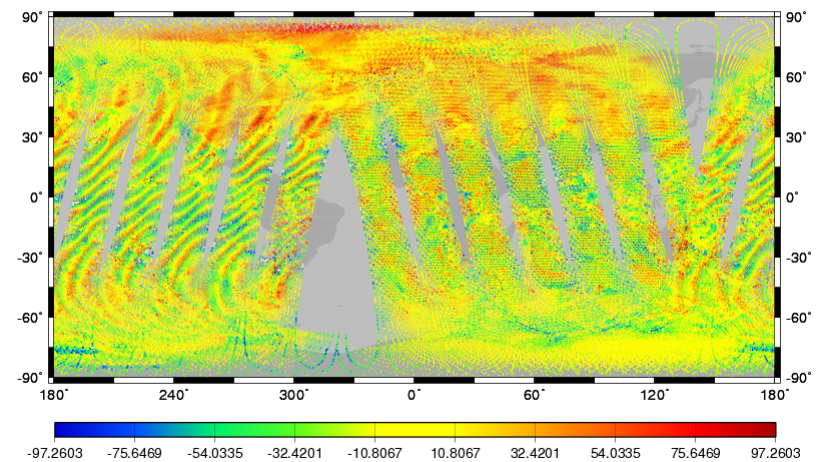
Band 2, PC score 24, Pixel 2 (20110202 12-24)



Band 2, PC score 24, Pixel 3 (20110202 12-24)

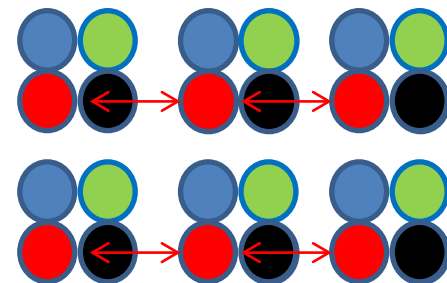


Band 2, PC score 24, Pixel 4 (20110202 12-24)

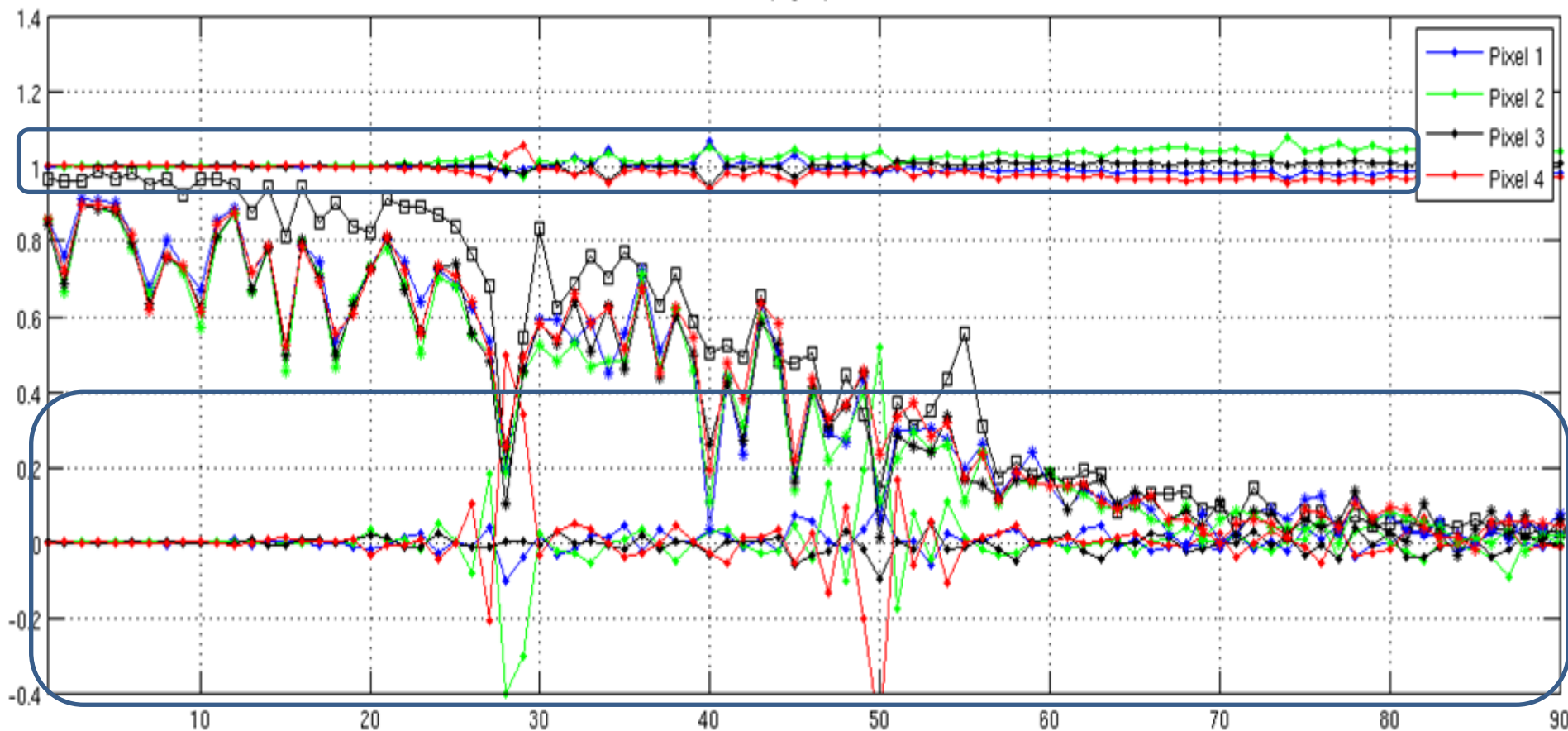


Evidence of instrument artefacts and inter-pixel differences → identify the affected directions by plotting the means and standard deviations of the scores computed individually for each detector (normalised because of highly variable dynamic range of the scores)

- PC score standard deviation in each pixel (divided by average standard deviation)
- Mean of PC score in each pixel (minus average mean and divided by average standard deviation)
- Spatial correlation of PC score in each pixel
- Inter EFOV spatial correlation of PC score



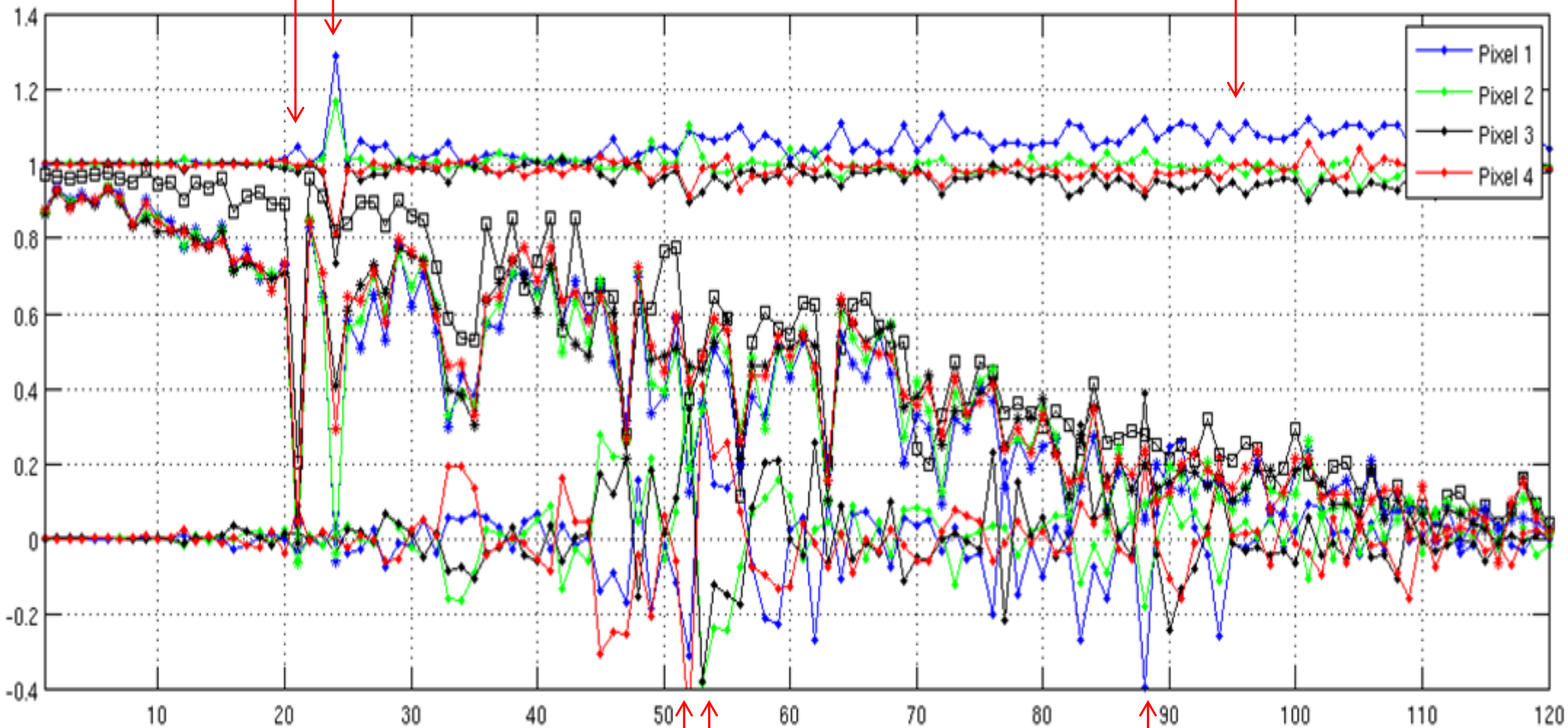
PC score statistics (Signal), Band 1, 20121001



Very low spatial correlation for score 21 and 24

Noise highest in Pixel 1

PC score statistics (Signal), Band 2, 20121001



Several directions with very different means in the 4 pixels

The signal and forward model subspaces

$$E_S \in R^{m \times p} \quad E_F \in R^{m \times p}$$

Spanned by truncated sets of eigenvectors

Intersection of the two subspaces is empty → Compute principal angles between the two subspaces

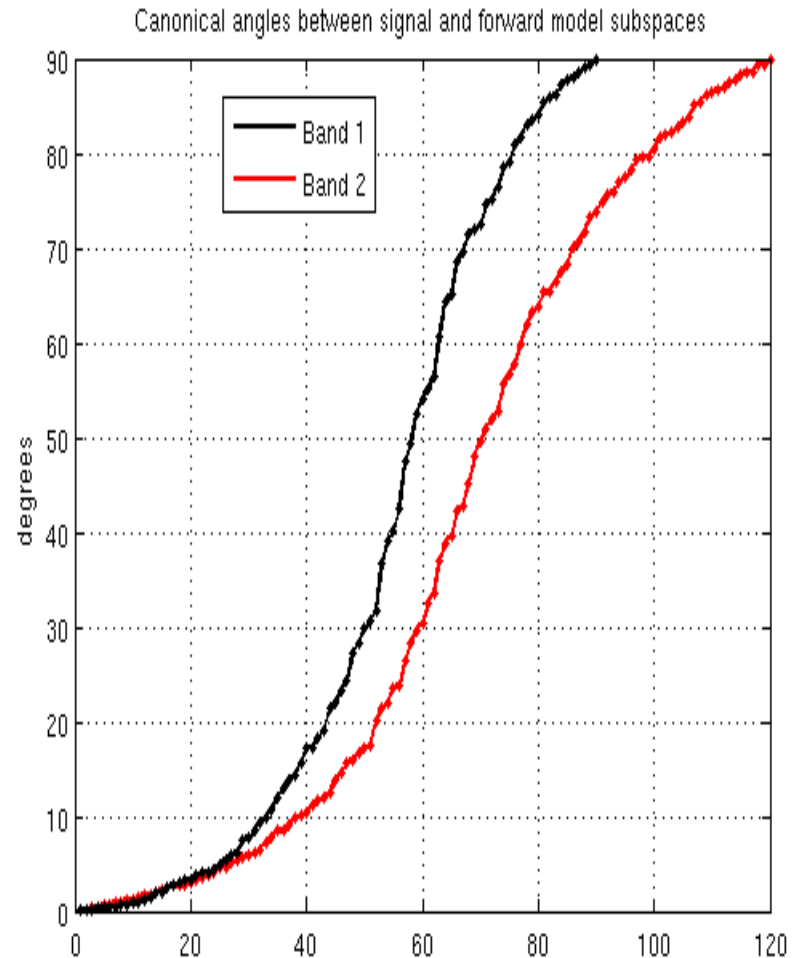
$$E_S^T E_F = USV^T$$

$$\widehat{E}_S = E_S U \quad \widehat{E}_F = E_F V$$

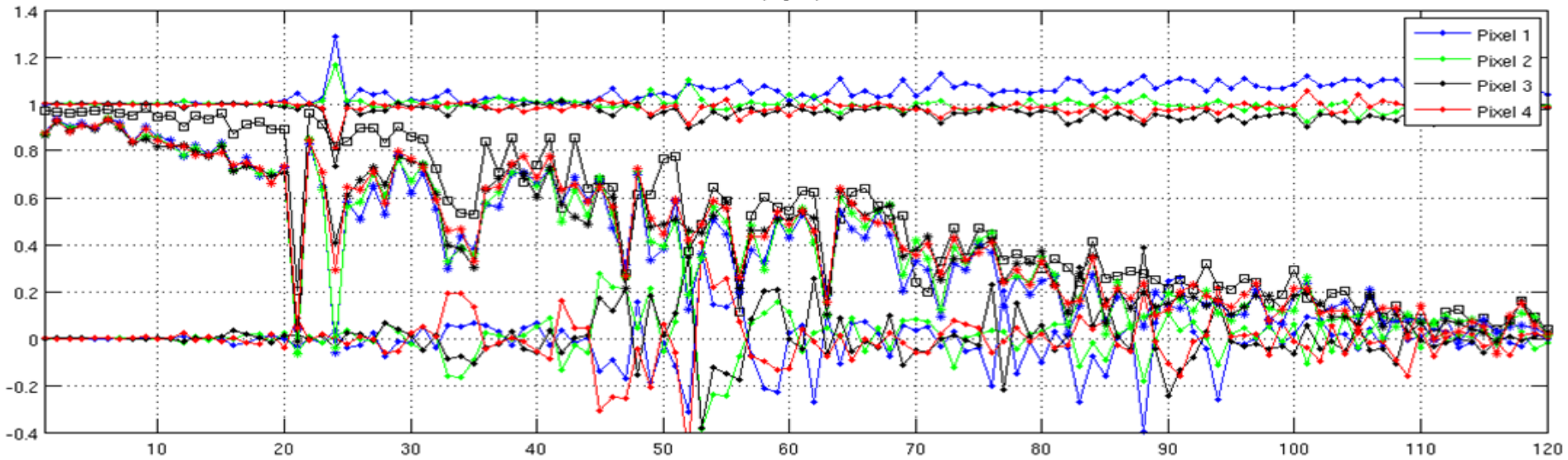
\widehat{E}_F and \widehat{E}_S are bi-orthogonal bases for the two subspaces

The principal angles between the two subspaces are given by $\cos^{-1}(S_{ii})$ in ascending order

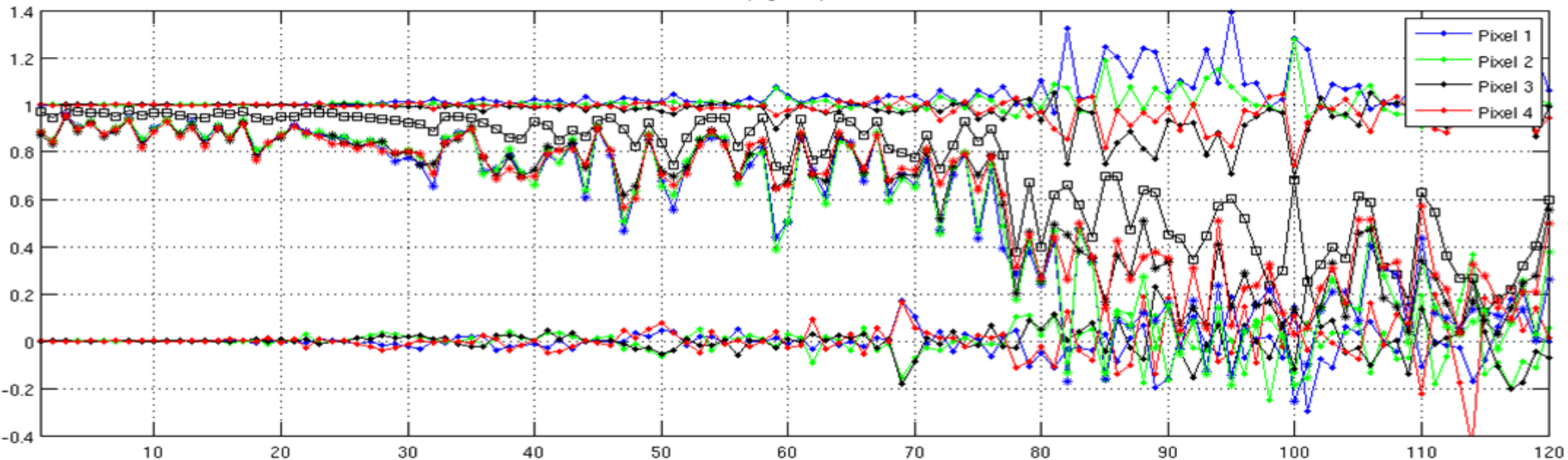
New bases for the signal and forward model spaces, in which similar directions are identified and ordered according to their degree of similarity



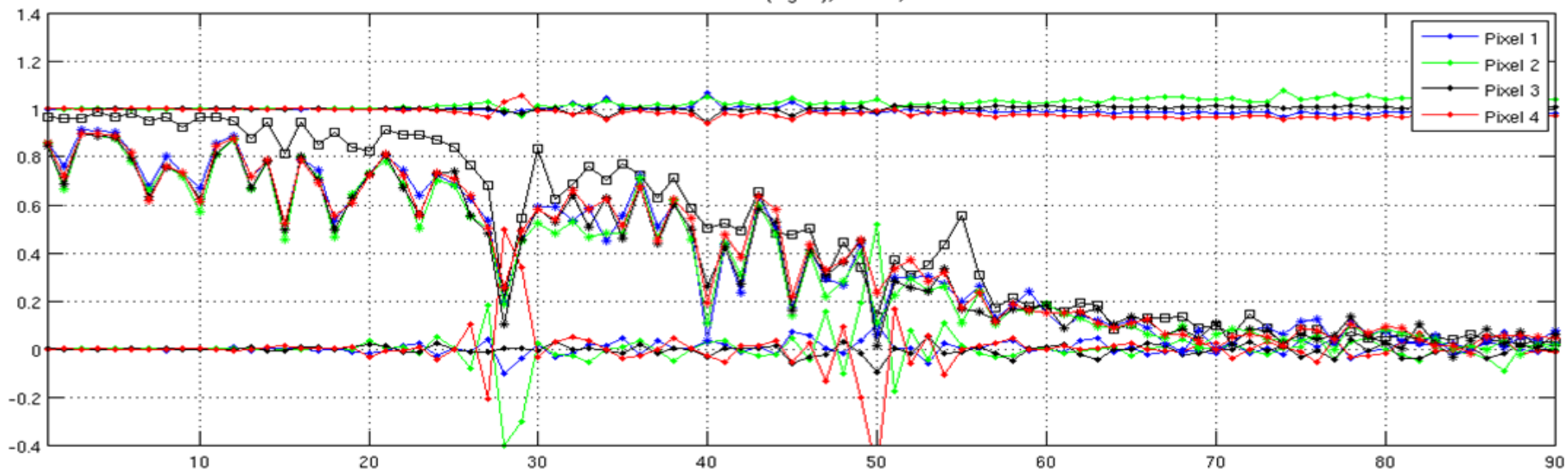
PC score statistics (Signal), Band 2, 20121001



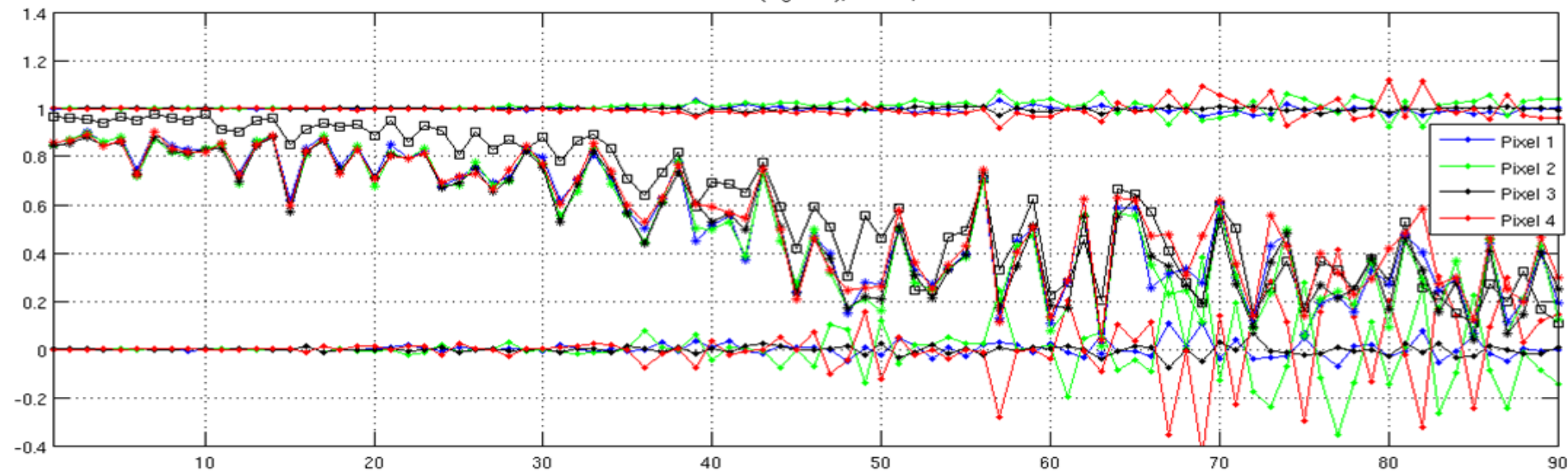
PC score statistics(Signal-F), Band 2, 20121001



PC score statistics (Signal), Band 1, 20121001

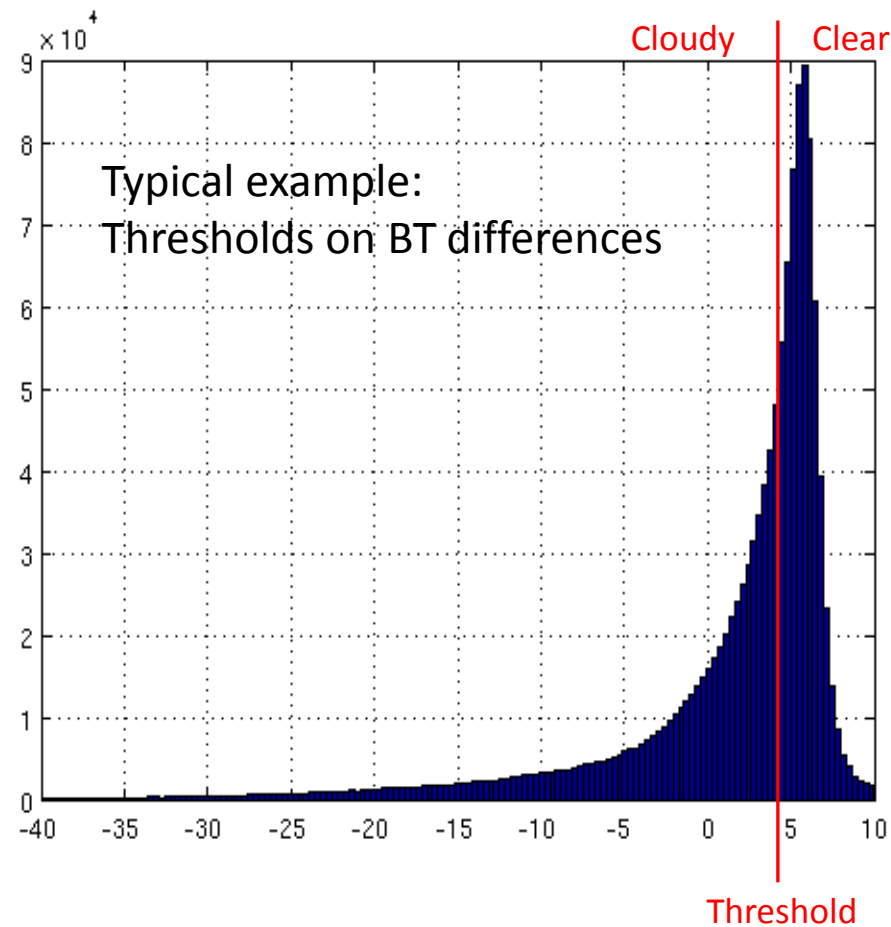
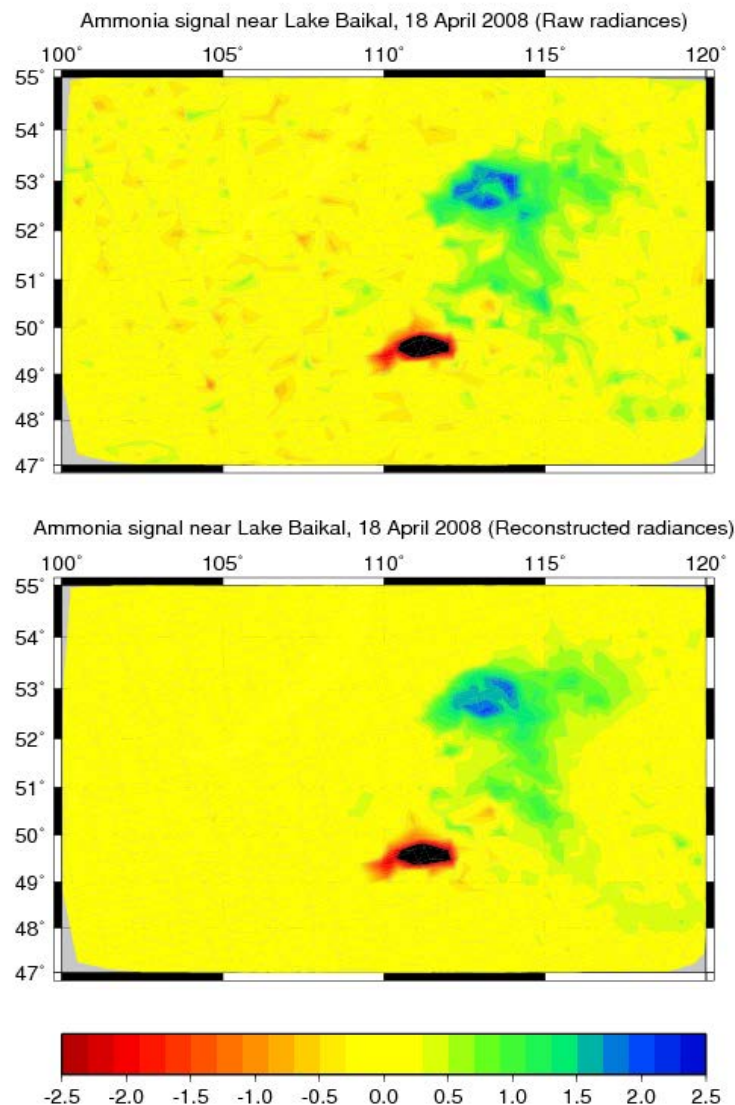


PC score statistics (Signal-F), Band 1, 20121001



IASI data are not fully exploited

- Often better results could be obtained simply by using reconstructed instead of raw radiances
- The problem is that people expect the same results and get disappointed when in fact they get better (but different) results



More cases close to and above the threshold than close to and below the threshold → Number of cases classified as cloudy decreases after noise filtering.

Neural network retrievals taking subset of IASI channels as input

- make retrievals with raw radiances
- make retrievals with reconstructed radiances
- compare the two → differences “too big” → reconstructed radiances are bad (!?)

Should instead compare the two retrievals with an independent “truth”

➤ Due to the non-linearity of NN the best solution would be to train with reconstructed radiances

Using subset of reconstructed radiances instead of PC scores for retrieval or assimilation

The two cost functions are identical if

- 1. The forward model space is a subspace of the signal space, or alternatively, the reconstructed radiances are projected onto the forward model space.**
- 2. The channel subset of reconstructed radiances is chosen such that the corresponding sub-matrix of the eigenvectors is invertible.**

+ easy to reject “contaminated channels”

+ faster than using current PC forward models

(-) need dense linear algebra for the observation error covariance, but really you always need it

“We want to get raw radiances because we want use our own PC’s!”

-Good reasons to use own (forward model) PC’s

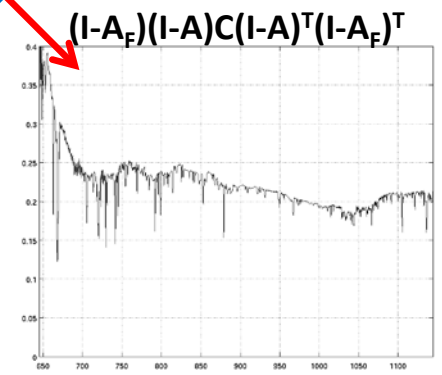
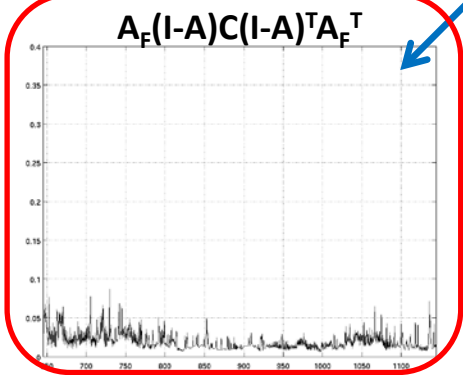
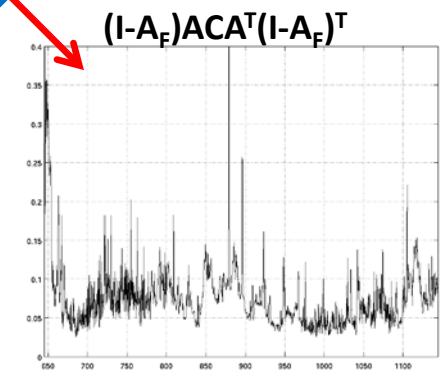
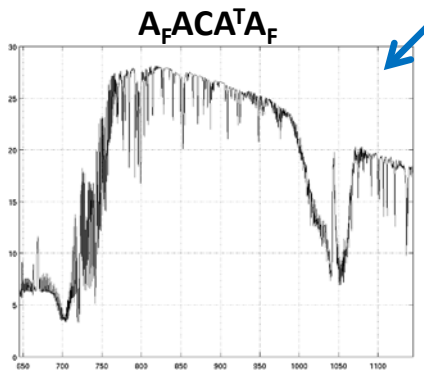
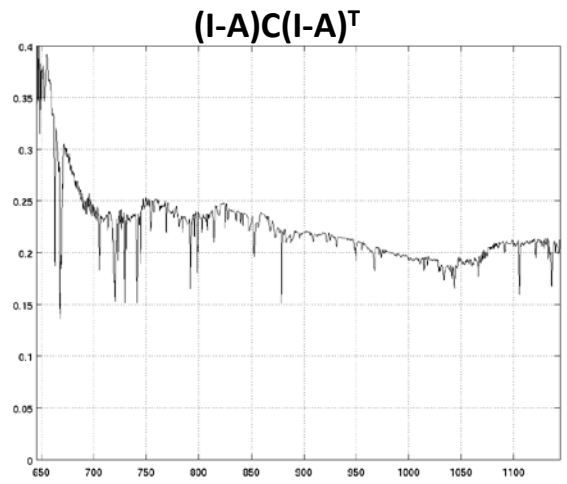
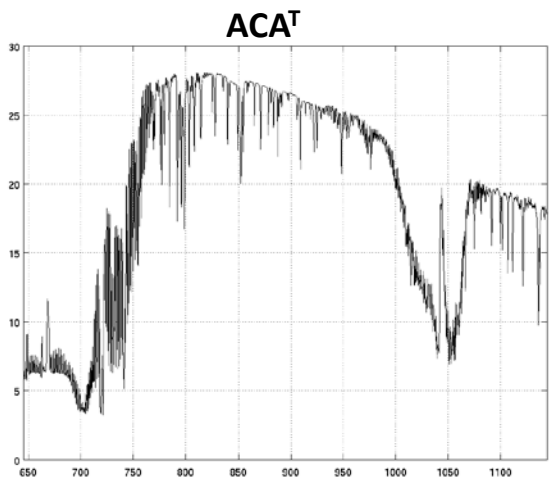
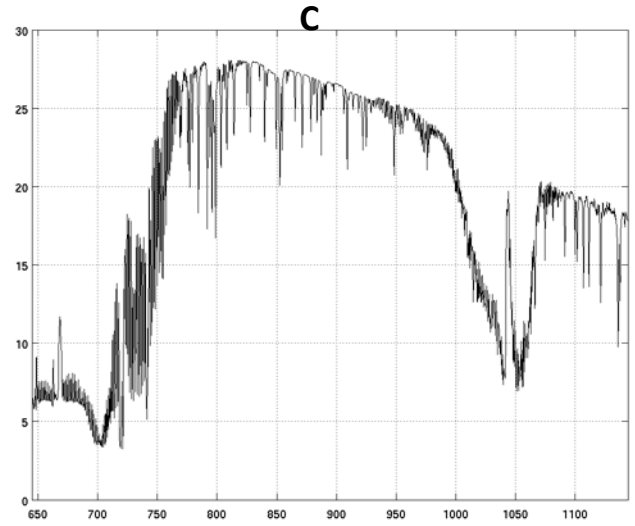
-But does that mean that radiances should not be disseminated using another set of PC’s?

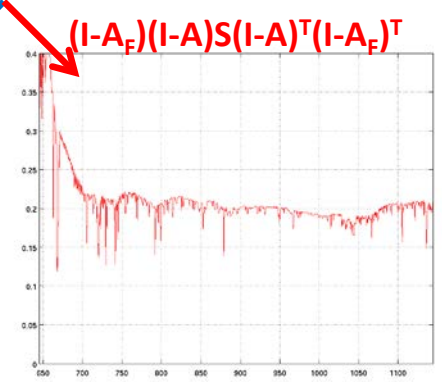
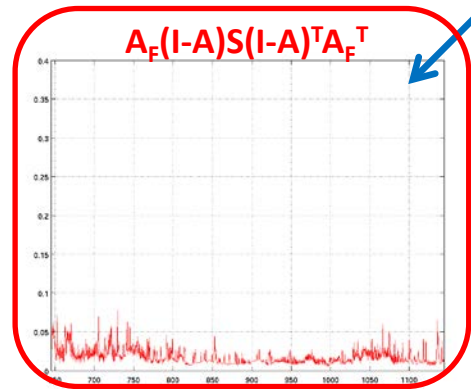
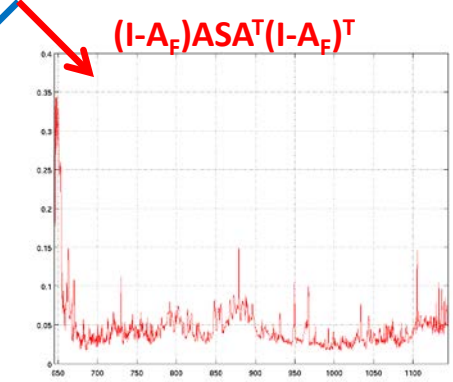
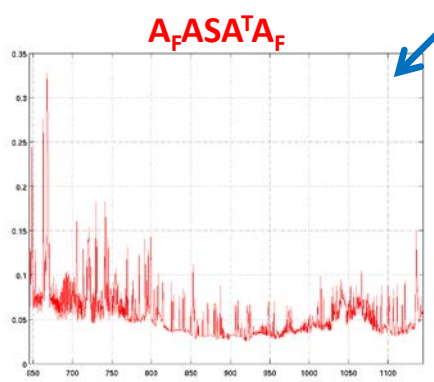
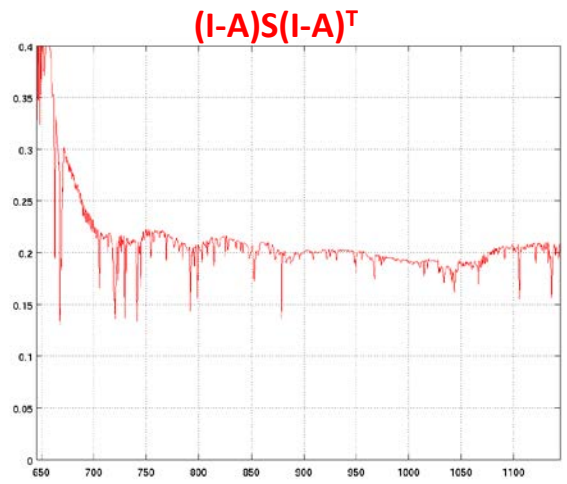
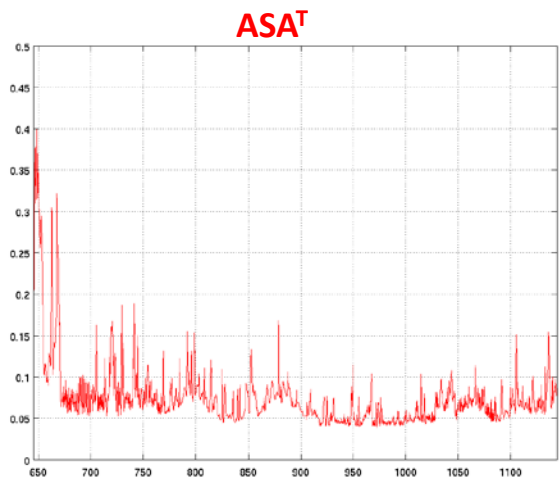
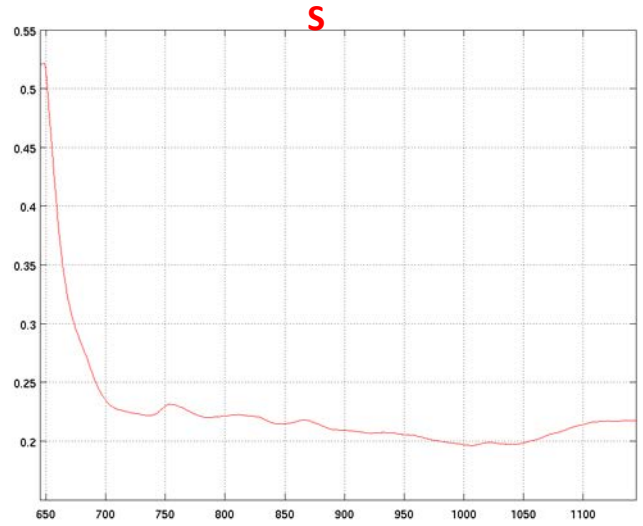
To answer this question we look at the difference between the two scenarios:

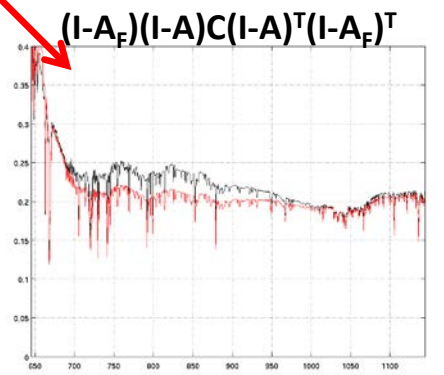
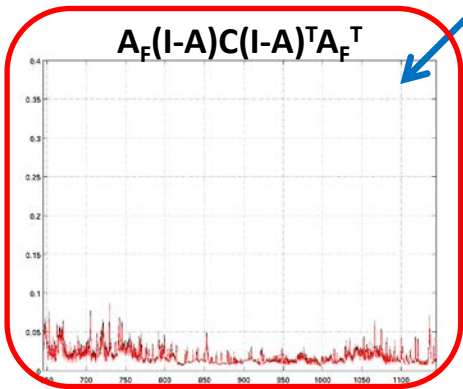
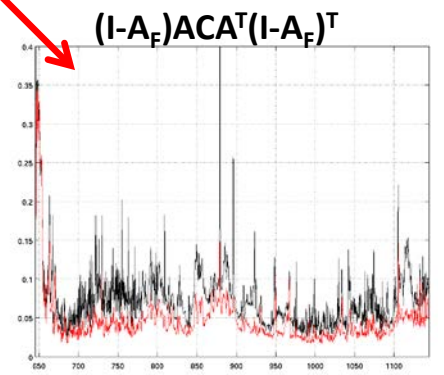
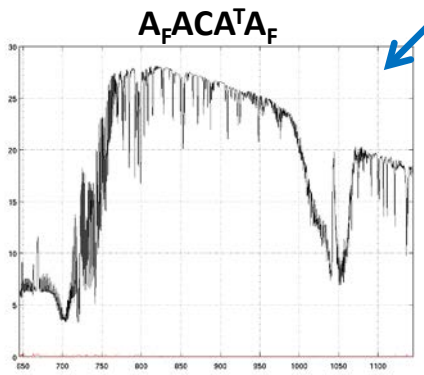
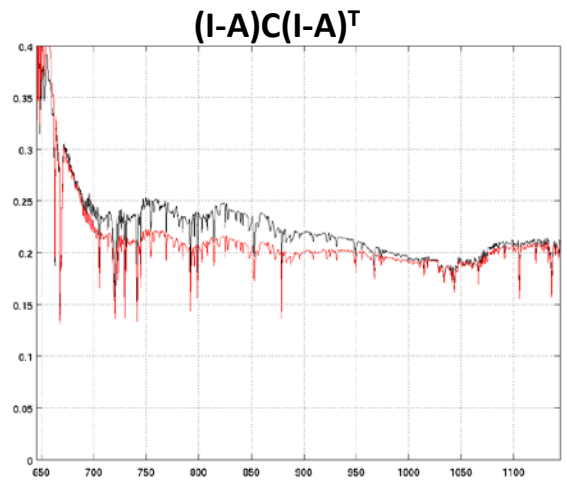
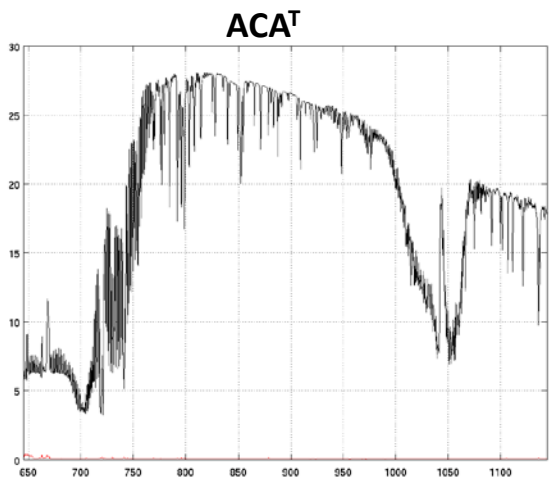
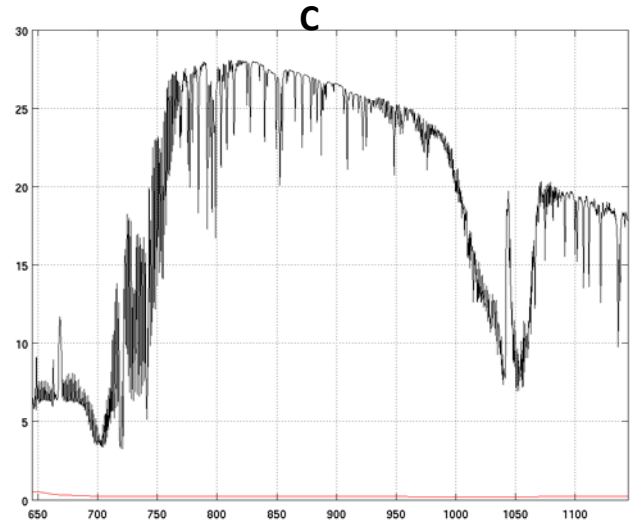
1. Projecting raw radiances onto forward model space
 2. Projecting raw radiances onto signal space and then onto forward model space
- Clearly if the forward model space was a subspace of the signal space there would be no difference.
 - However, this is not the case in practise! (→ forward model produce features never seen in any real measurements)

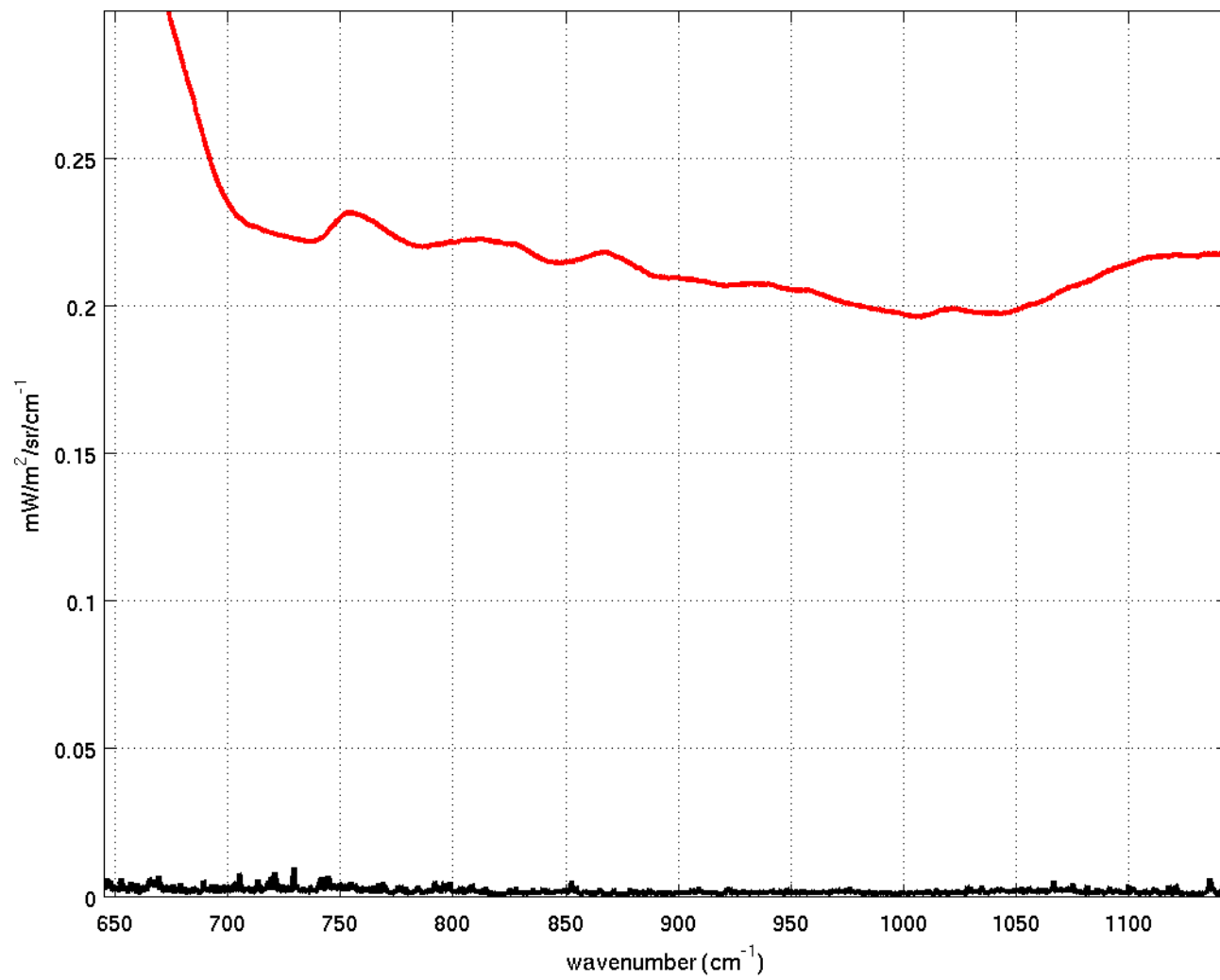
Two interpretations of this:

- a) Forward model errors
- b) Signal outside the signal space (i.e. reconstruction error)

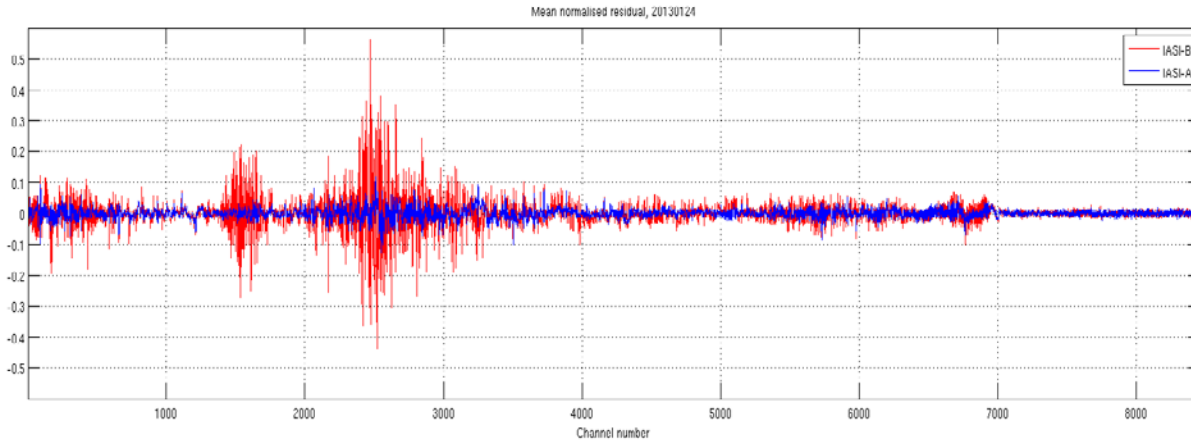
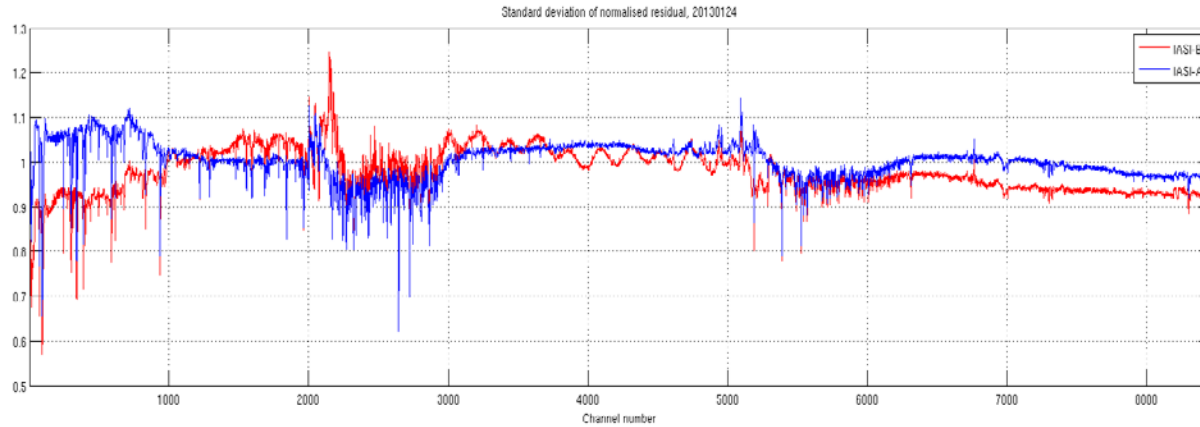
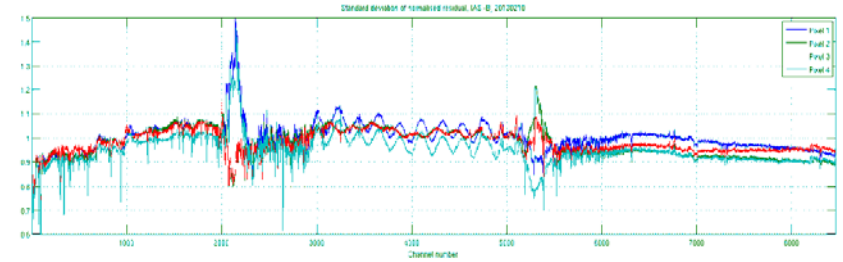
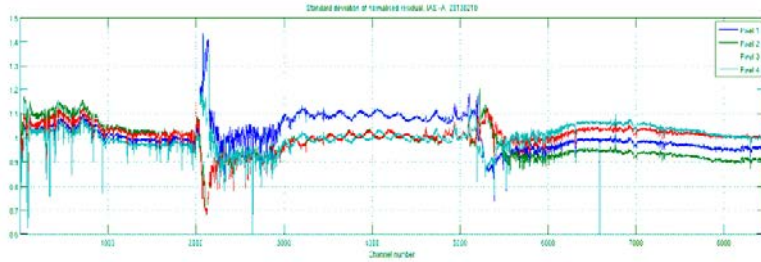






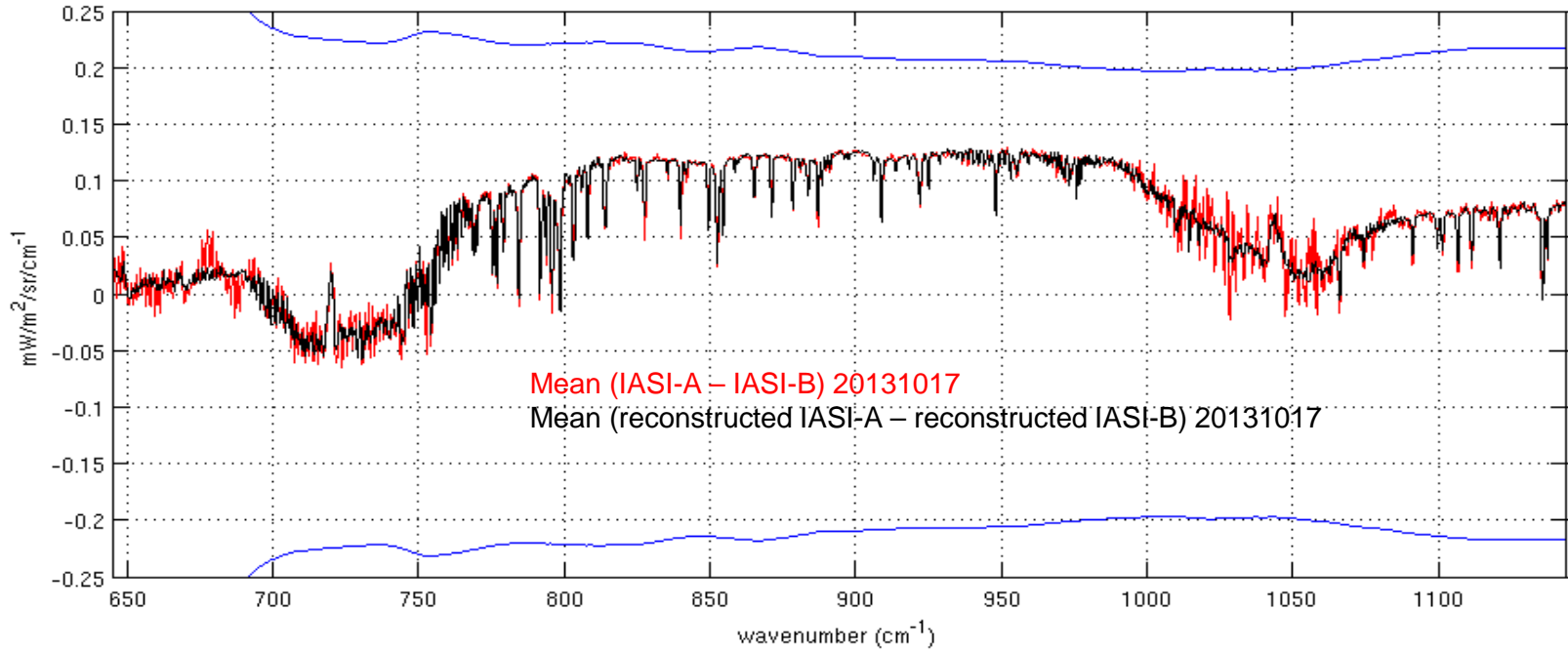


Can PC's obtained from IASI-A spectra be used for dissemination of IASI-B spectra?

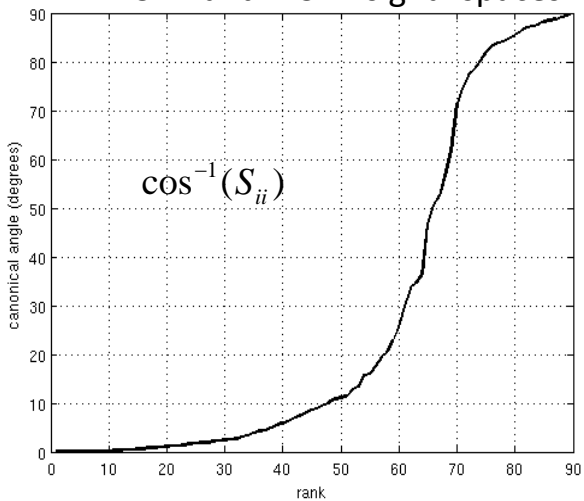


Yes. That's what we're doing and it works fine.

Ruminations on IASI-A vs. IASI-B



Canonical angles between IASI-A and IASI-B signal spaces

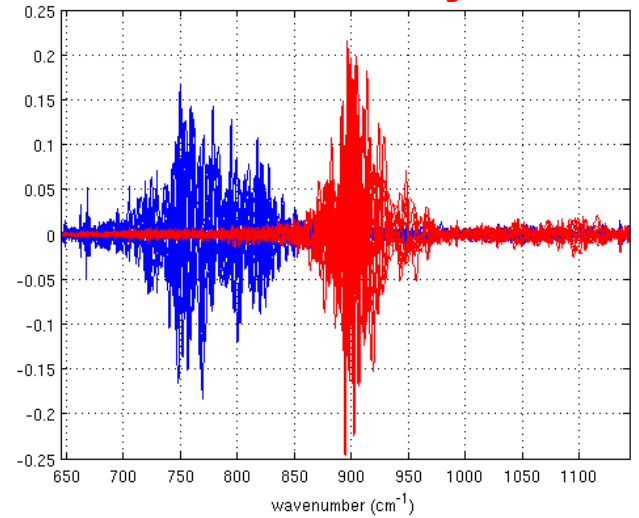


$$E_A^T E_B = USV^T$$

$$\hat{E}_A = E_A U \quad \hat{E}_B = E_B V$$

Eigenvectors E_A and E_B based on the covariance of a complete day of measurements from IASI-A and B

Last 10 vectors of \hat{E}_A
Last 10 vectors of \hat{E}_B



<http://www.eumetsat.int/website/home/Data/Products/Level1Data/>

IASI Level 1 PCC Product Generation Specification, EUM.OPS-EPS.SPE.08.0199

IASI Level 1 PCC Product Format Specification, EUM.OPS-EPS.SPE.08.0195

IASI Principal Component Compression (IASI PCC) FAQ

Eigenvectors shared with EARS-IASI (NWPSAF collaboration(Nigel Atkinson, Fiona Smith))

Dissemination of Metop-A IASI PC scores on EUMETCast since 2010.08.05

IASI PCC Eigenvector files - Band 1,2 and 3 (HDF5) 1.3

EPS Product Validation Report: IASI L1 PCC PPF (Part 1), EUM/OPS-EPS/REP/10/0148

Metop-A IASI PC scores product operational since 2011.02.22

IASI PCC Eigenvector files - Band 1,2 and 3 (HDF5) 1.4

EPS Product Validation Report: IASI L1 PCC PPF (Part 2), EUM/OPS-EPS/REP/11/0036

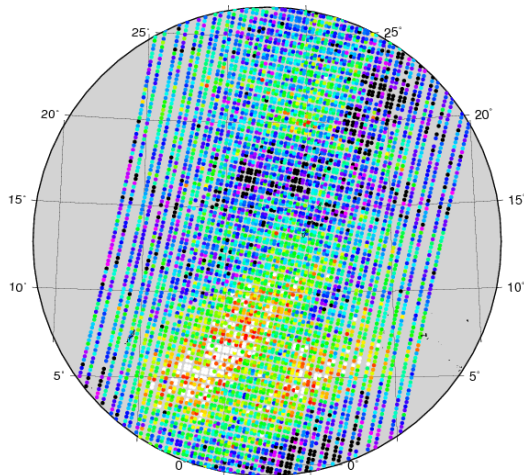
Metop-B IASI PC scores product operational since 2013.03.12

Product validation report. IASI PCC for Metop-B, EUM/RSP/TEN/13/691073

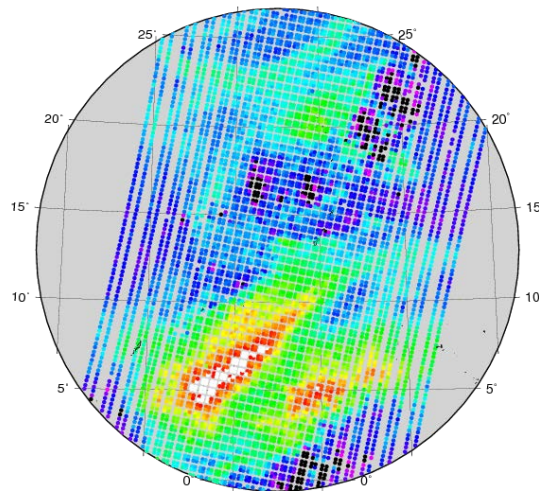
Conclusions

- no serious compression without noise removal → danger of removing signal as well → however except for extremely rare cases detected by the residual RMS and 5 channels around 667.75 cm very little sign of this can be found in the residuals
- quality control of L1C spectra possible with the residual RMS
- decomposing spectra in the directions of the eigenvectors reveals small but undesired artefacts very clearly
- IASI measurements not exploited to their full potential, because users (of channel subsets) insist on keeping all the noise

Raw radiance



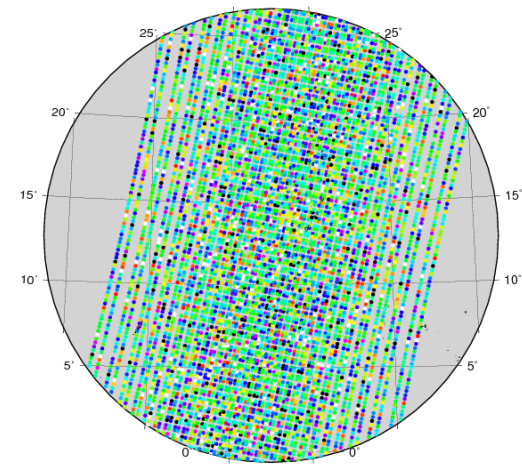
Reconstructed radiance



=

+

Residual



(IASI radiance @1772.75 cm⁻¹ 20130717)

The end

Extra slides →

Why do we use separate PC's for each of the three IASI bands?

➔ If one band (typically band 3) is of bad quality we can disseminate good PC scores from the other bands

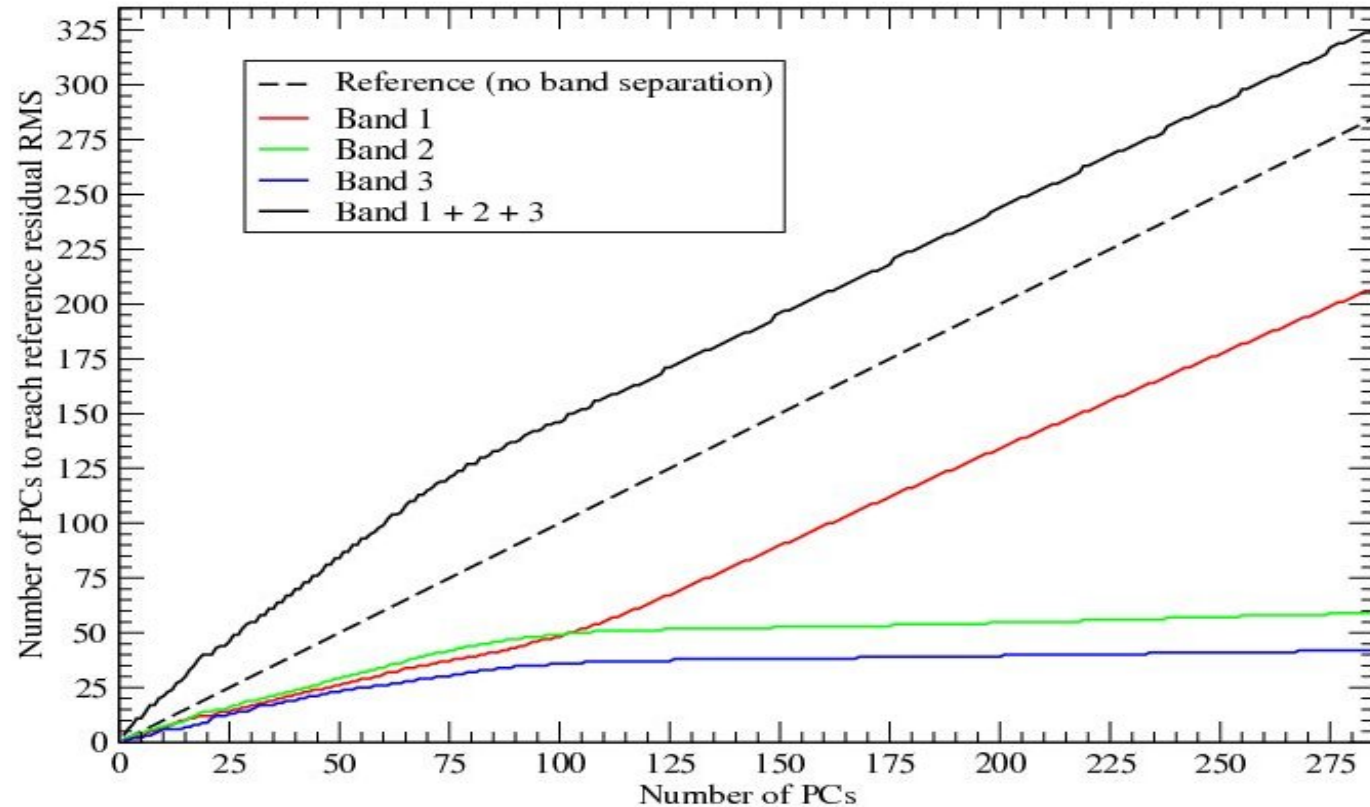
+ Compression/decompression is faster

- About 40 extra PC scores are needed

| | | | |
|--------|----------|--------------|--------|
| Band 1 | channel# | 0 to 1996 | (1997) |
| Band 2 | channel# | 1997 to 5115 | (3119) |
| Band 3 | channel# | 5116 to 8460 | (3345) |

| | | |
|---------|-------------------|------------------|
| Band 1: | 645.00 - 1144.00 | cm ⁻¹ |
| Band 2: | 1144.25 - 1923.75 | cm ⁻¹ |
| Band 3: | 1924.00 - 2760.00 | cm ⁻¹ |

Experiments show that about 40 PC scores less would be needed to reach the same level of residual RMS as with band separation ➔



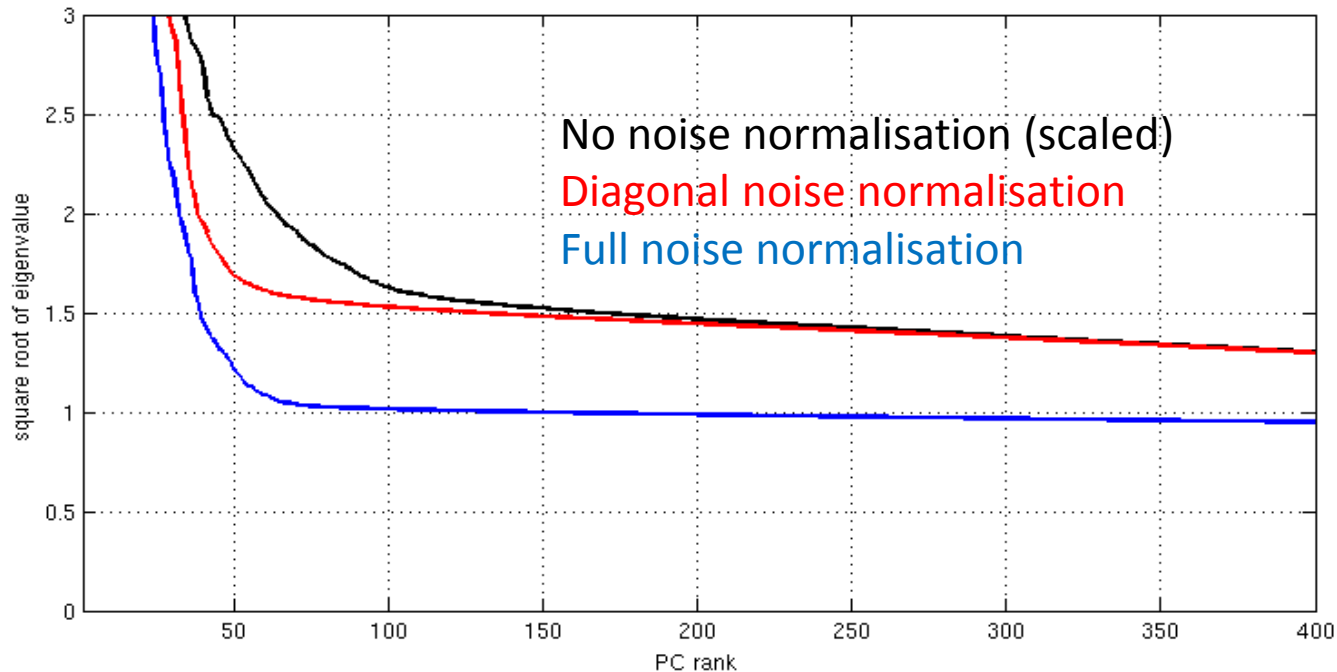
Noise normalisation

Diagonal noise normalisation matrix.

- noise does not get de-correlated ☹️
- it works, but is suboptimal and should be changed (Nigel Atkinson, Fiona Hilton)

N equal to the matrix square root of the instrument noise covariance matrix.

- the correlated L1C noise gets normalised and de-correlated.
- equivalent to de-apodising prior to compression
- ensures that same amount of noise is carried by all eigenvectors 😊



$y = y_0 + \varepsilon_y$ Measured radiances = “true radiances” + noise

$$p = E^T N^{-1}(y - \bar{y}) \quad \text{PC scores}$$

$$\tilde{y} = NEp + \bar{y} \quad \text{Reconstructed radiances}$$

$$A_y = NE E^T N^{-1} \quad (\text{short hand notation})$$

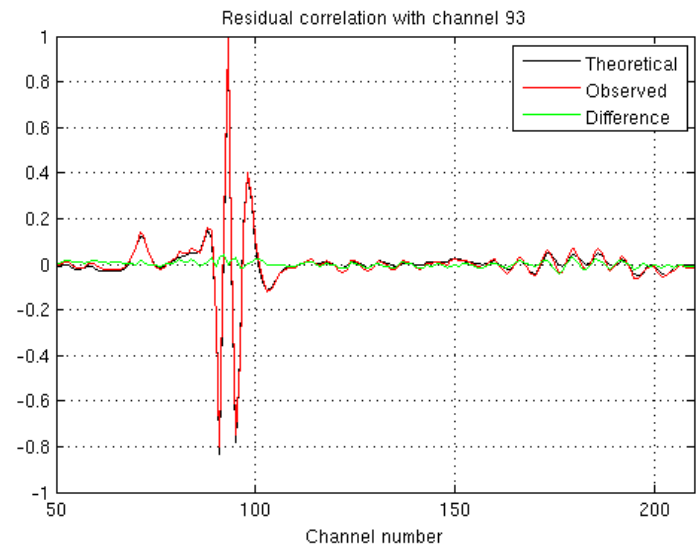
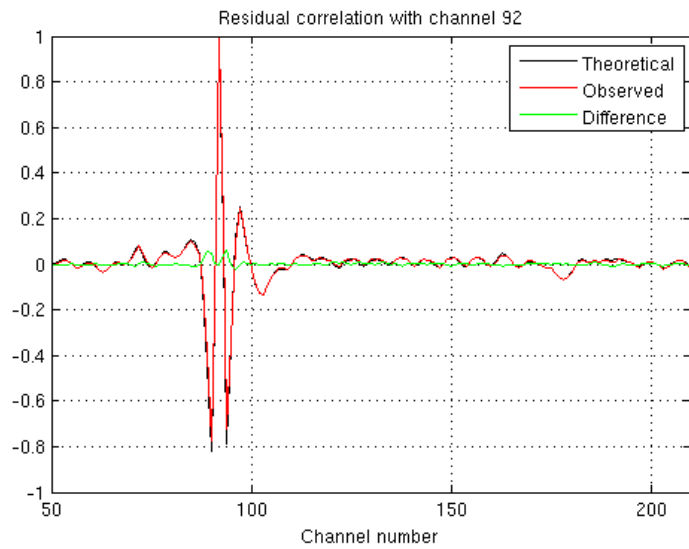
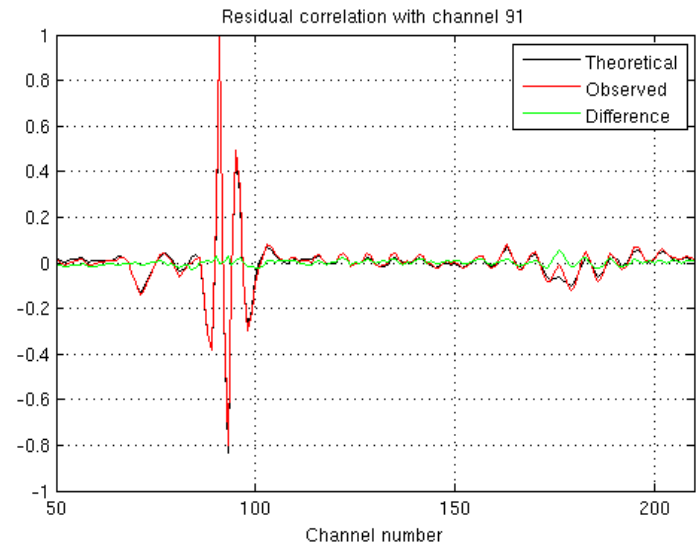
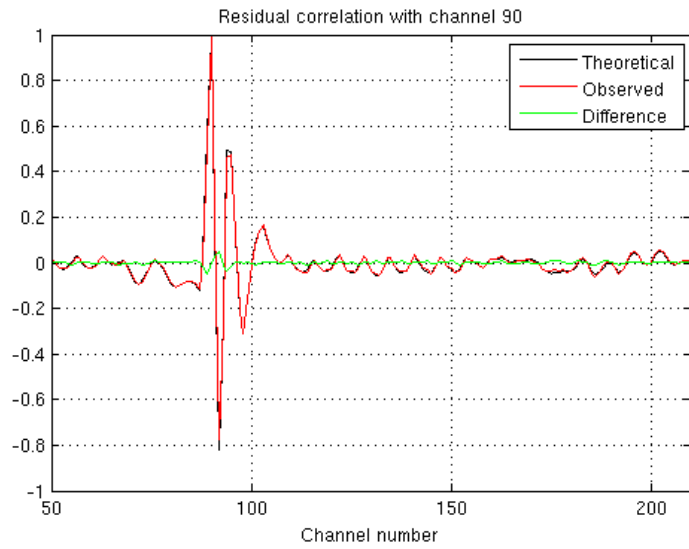
$$\tilde{y} = A_y(y - \bar{y}) + \bar{y} = A_y y + (I - A_y)\bar{y}$$

a projection (a linear transformation P from \mathbb{R}^{8461} to itself such that $P^2 = P$)

two orthogonal subspaces providing a unique decomposition of each spectrum

$\text{range}(P)$ *Signal space*

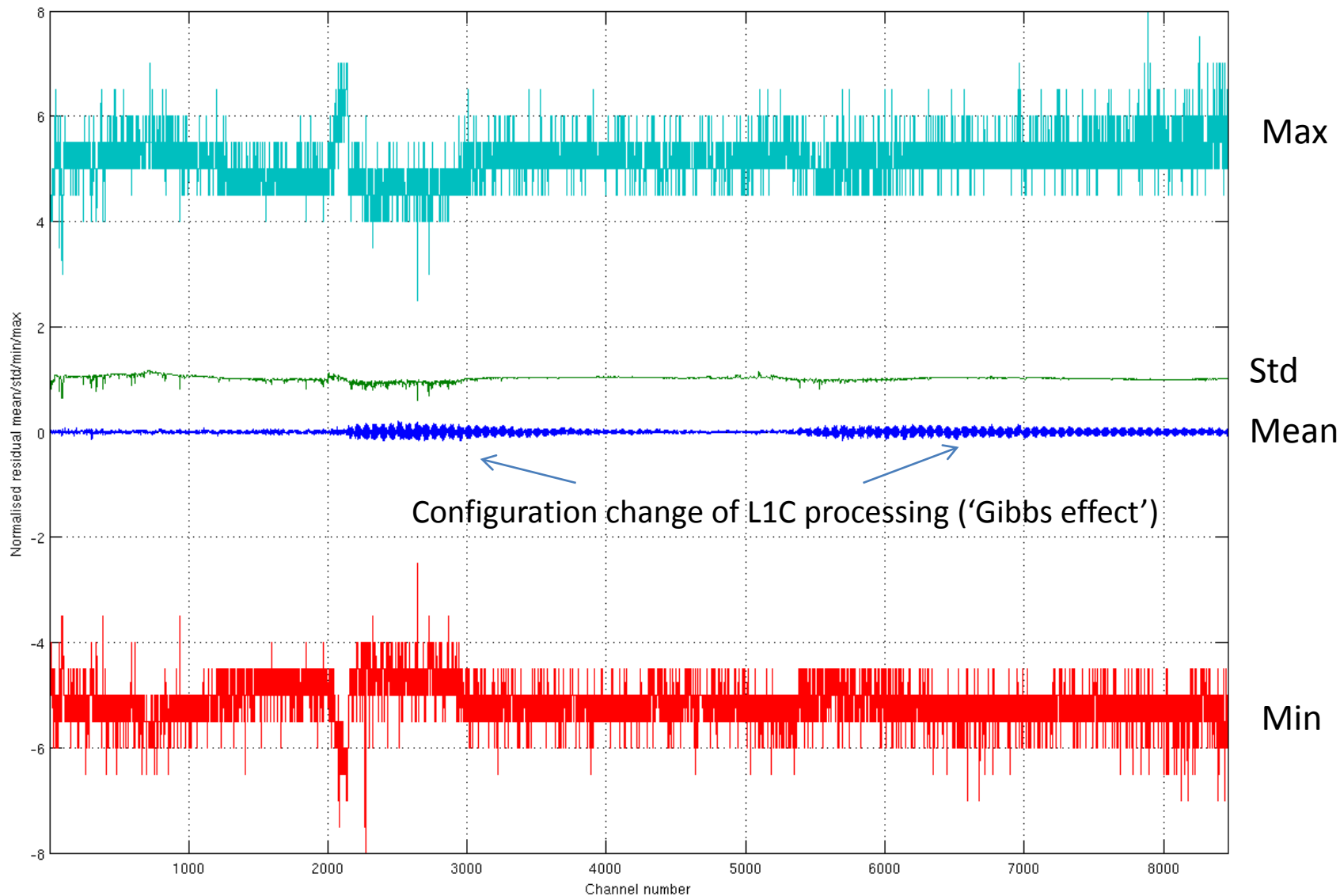
$\text{kernel}(P)$ *Noise space*



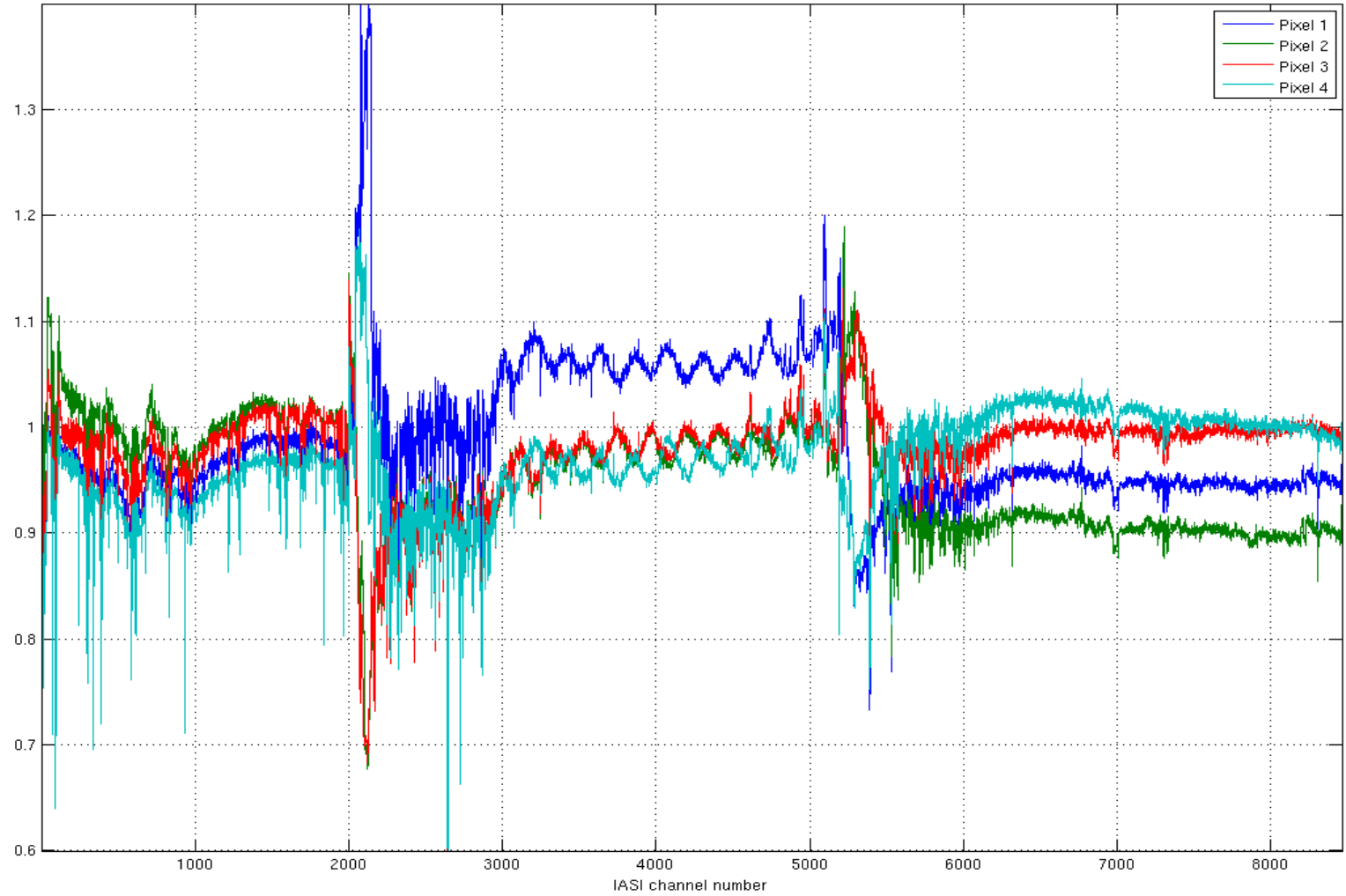
Practical issues

- Execution speed
Compress/reconstruct many spectra simultaneously, i.e. use matrix-matrix multiplications instead of matrix-vector multiplications
- $E^T N^{-1}$ and NE can be pre-computed
No execution time penalty for using non-diagonal N / N^{-1}
- Quantisation of PC scores
Dynamic range of PC scores decreases with the rank, most scores can be stored in one byte
- Use update formulas for covariance matrix
when adding outlier spectra to the training set

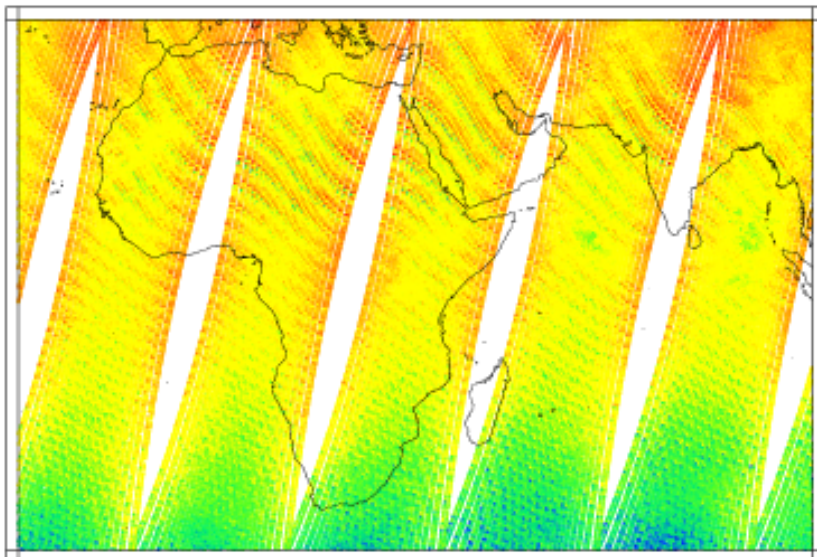
Residual statistics, one full day (20100321)



(Noise Normalised) Residual standard deviation for each pixel, 20110202



Reconstructed BT (K) at 2380.5 cm⁻¹, 20100516_D



BT (K) at 2380.5 cm⁻¹, 20100516_D

